

# Object Usage Models

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# A bug in AspectJ

## Bugzilla Bug 165631

It is possible to mark a class as implementing multiple parametrizations of a generic type

Bug List: (209 of 212) [First](#) [Last](#) [Prev](#) [Next](#) [Show last search results](#) [Search page](#) [Enter new bug](#)

[Tools] Bug#: [165631](#)

**Product:** AspectJ

**Component:** Compiler

**Status:** NEW

**Resolution:**

**Assigned To:** aspectj inbox <aspectj-inbox@eclipse.org>

**Hardware:** Macintosh

**OS:** MacOS X

**Version:** DEVELOPMENT

**Priority:** P3

**Severity:** normal

**Target Milestone:** ---

**Reporter:** [Andrzej Wasylkowski](#)

**Add CC:**

**CC:**

**QA Contact:**

**URL:**

**Summary:** It is possible to mark a class as implementing multiple parametrizations of a g

**Status Whiteboard:**

**Keywords:**

# A bug in AspectJ

```
/**
 * This method looks through the type hierarchy for some target type - it is attempting to
 * find an existing parameterization that clashes with the new parent that the user
 * wants to apply to the type. If it finds an existing parameterization that matches the
 * new one, it silently completes, if it finds one that clashes (e.g. a type already has
 * A<String> when the user wants to add A<Number>) then it will produce an error.
 *
 * It uses recursion and exits recursion on hitting 'j1Object'
 *
 * Related bugzilla entries: pr110788
 */
private boolean verifyNoInheritedAlternateParameterization(ResolvedType typeToVerify, ResolvedType newParent, World world) {

    if (typeToVerify.equals(ResolvedType.OBJECT)) return true;

    ResolvedType newParentGenericType = newParent.getGenericType();
    Iterator iter = typeToVerify.getDirectSupertypes();
    while (iter.hasNext()) {
        ResolvedType supertype = (ResolvedType)iter.next();
        if ( ((supertype.isRawType() && newParent.isParameterizedType()) ||
            (supertype.isParameterizedType() && newParent.isRawType())) && newParentGenericType.equals(supertype.getGenericType()) ) {
            // new parent is a parameterized type, but this is a raw type
            world.getMessageHandler().handleMessage(new Message(
                WeaverMessages.format(WeaverMessages.CANT_DECP_MULTIPLE_PARAMETERIZATIONS, newParent.getName(), typeToVerify.getName(), supertype.getName()),
                getSourceLocation(), true, new ISourceLocation[]{typeToVerify.getSourceLocation()}));
            return false;
        }
        if (supertype.isParameterizedType()) {
            ResolvedType genericType = supertype.getGenericType();

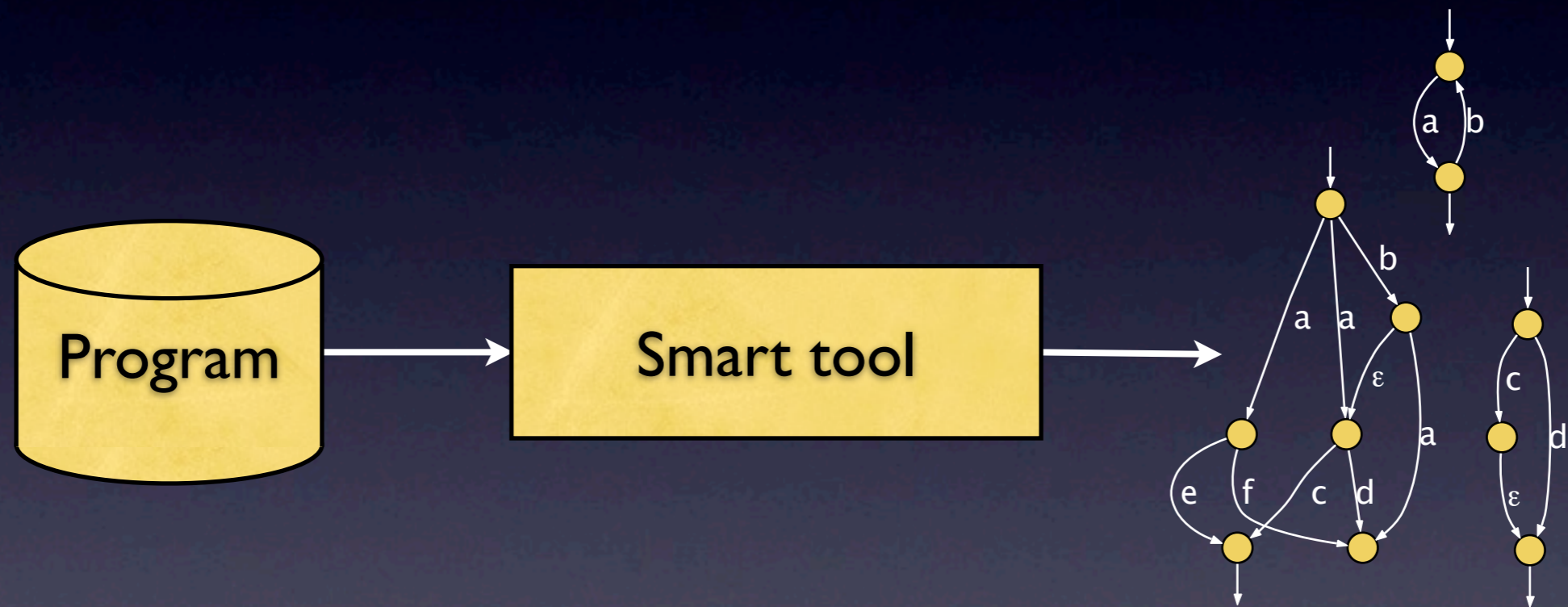
            // If the generic types are compatible but the parameterizations aren't then we have a problem
            if (genericType.isAssignableFrom(newParentGenericType) &&
                !supertype.isAssignableFrom(newParent)) {
                world.getMessageHandler().handleMessage(new Message(
                    WeaverMessages.format(WeaverMessages.CANT_DECP_MULTIPLE_PARAMETERIZATIONS, newParent.getName(), typeToVerify.getName(), supertype.getName()),
                    getSourceLocation(), true, new ISourceLocation[]{typeToVerify.getSourceLocation()}));
                return false;
            }
        }
        return verifyNoInheritedAlternateParameterization(supertype, newParent, world);
    }
    return true;
}
```

# A bug in AspectJ

```
private boolean verify... (...) {  
    ...  
    Iterator iter = ...;  
    while (iter.hasNext()) {  
        ... = iter.next();  
        ...  
        return verify... (...);  
    }  
    return true;  
}
```

How can we find such a bug automatically?

# The approach



Modeling **objects**' behavior using finite state automata

# How to create models?

```
q = new Queue ();  
q.offer (...);  
while (...) {  
    ...  
    e = q.poll ();  
    ...  
    q.offer (...);  
}
```

- Use method calls as transitions
- How to define states?

# How to define states?

## I. Anonymous states via grammar inference

```
q = new Queue ();  
q.offer (...);  
while (...) {  
    ...  
    e = q.poll ();  
    ...  
    q.offer (...);  
}
```

# How to define states?

## I. Anonymous states via grammar inference

```
q = new Queue ();  
q.offer (...);  
while (...) {  
  ...  
  e = q.poll ();  
  ...  
  q.offer (...);  
}
```

Execution



```
q = new  
q.offer  
q.poll  
q.offer  
q.poll  
q.offer  
...  
q.poll  
q.offer
```



# How to define states?

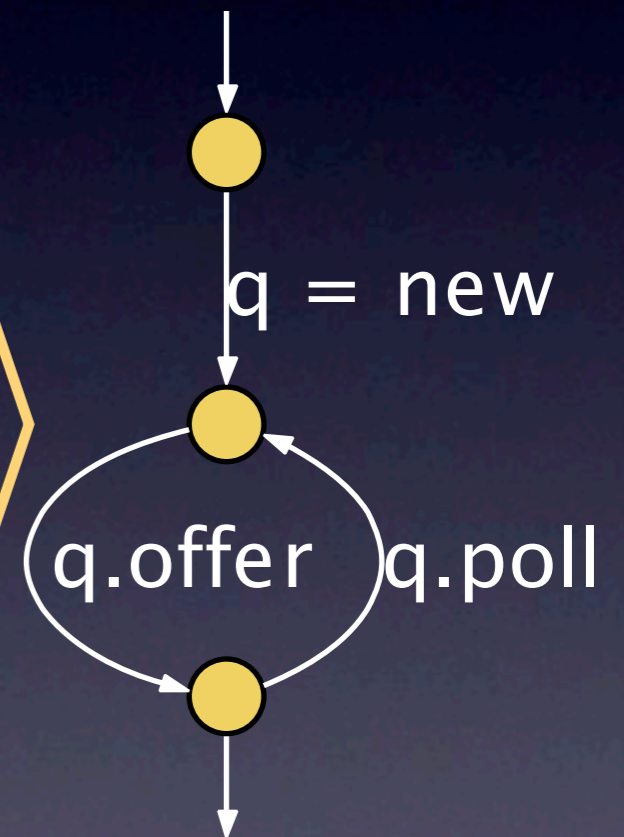
## I. Anonymous states via grammar inference

```
q = new Queue ();  
q.offer (...);  
while (...) {  
  ...  
  e = q.poll ();  
  ...  
  q.offer (...);  
}
```

Execution

```
q = new  
q.offer  
q.poll  
q.offer  
q.offer  
q.poll  
q.offer
```

Grammar  
inference

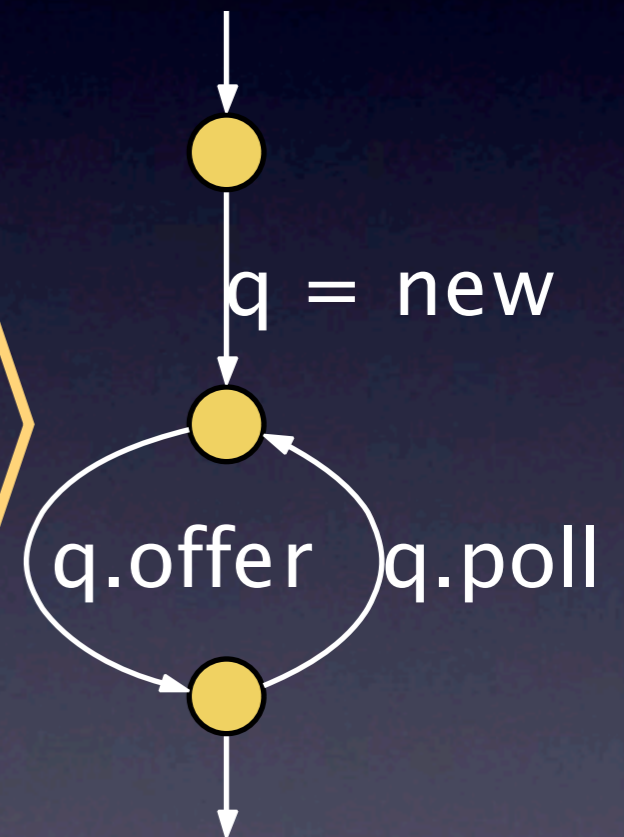


# How to define states?

## I. Anonymous states via grammar inference

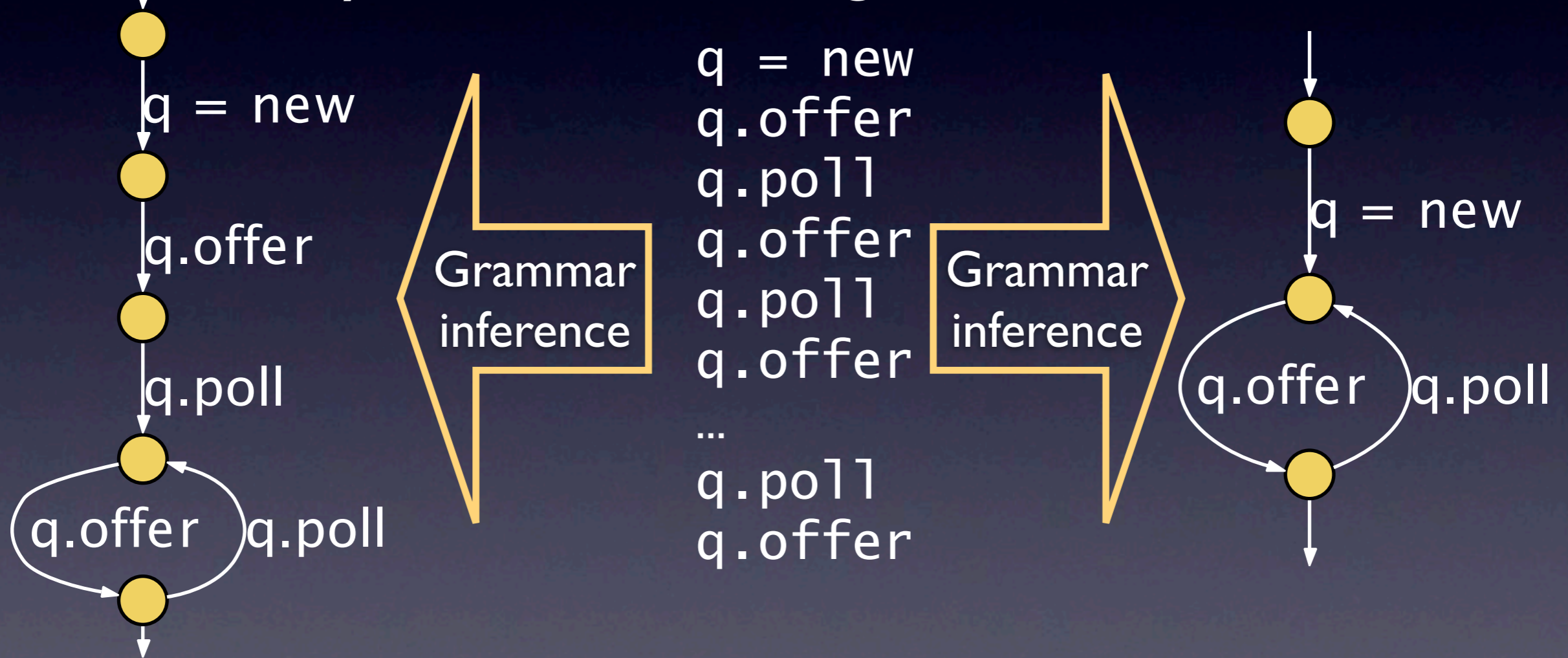
q = new  
q.offer  
q.poll  
q.offer  
q.poll  
q.offer  
...  
q.poll  
q.offer

Grammar  
inference



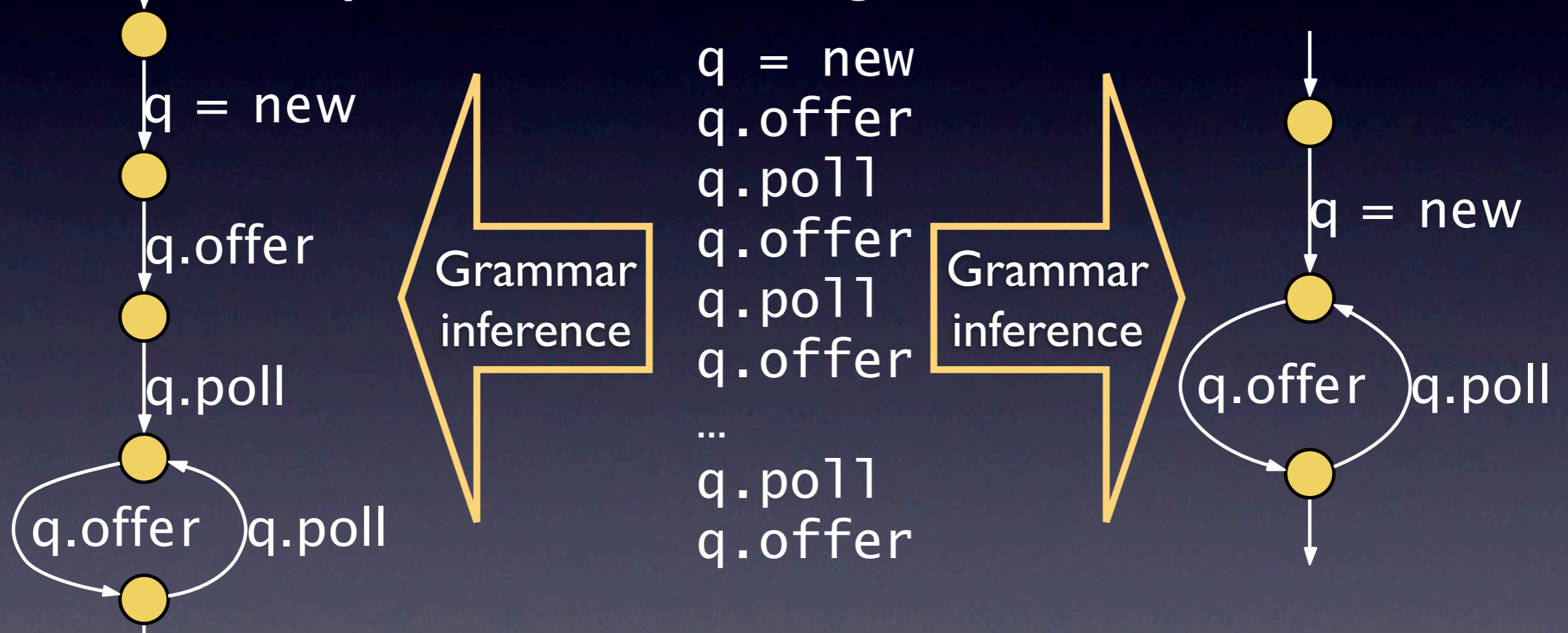
# How to define states?

## I. Anonymous states via grammar inference



# How to define states?

## I. Anonymous states via grammar inference

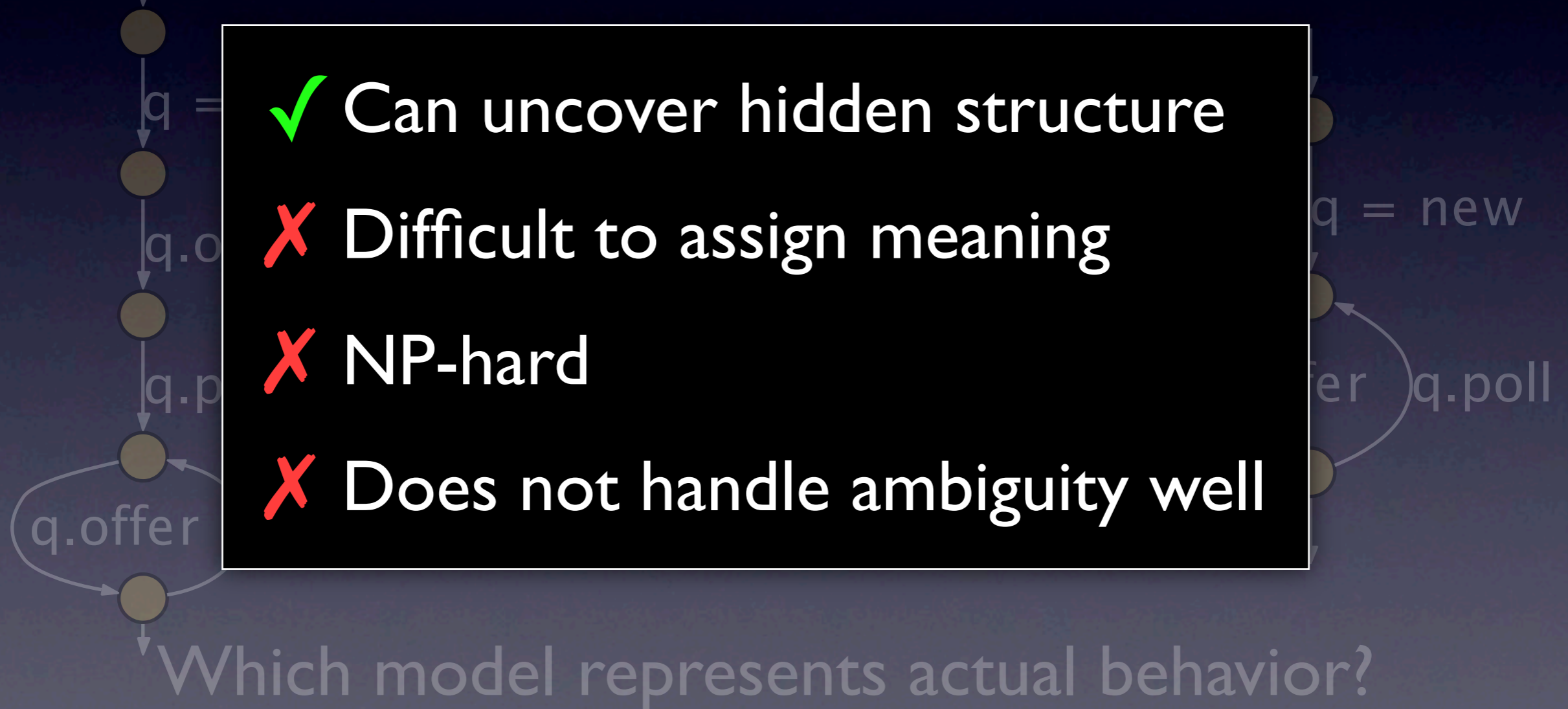


Which model represents actual behavior?

# How to define states?

## I. Anonymous states via grammar inference

- ✓ Can uncover hidden structure
- ✗ Difficult to assign meaning
- ✗ NP-hard
- ✗ Does not handle ambiguity well



# How to define states?

## II. Based on object's state

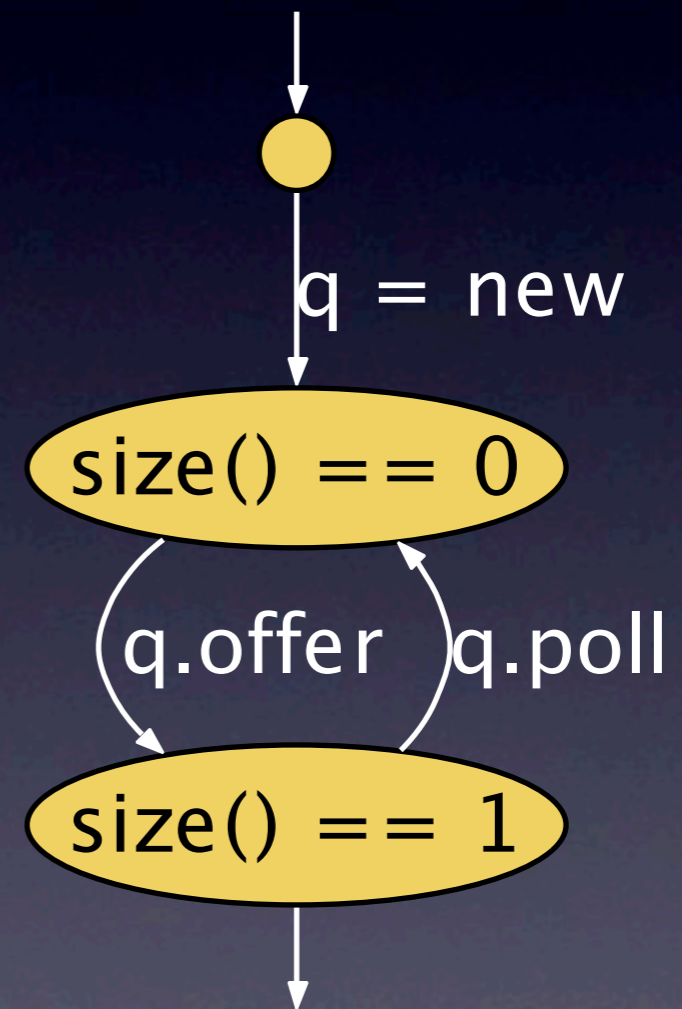
```
q = new Queue ();  
q.offer (...);  
while (...) {  
    ...  
    e = q.poll ();  
    ...  
    q.offer (...);  
}
```

# How to define states?

## II. Based on object's state

```
q = new Queue ();  
q.offer (...);  
while (...) {  
  ...  
  e = q.poll ();  
  ...  
  q.offer (...);  
}
```

Execution



# How to define states?

## II. Based on object's state

- ✓ Expresses the true meaning of the state
- ✗ Needs abstraction to keep models small

```
q = new Queue ();  
q.offer (...);
```

```
q.offer (...);  
}
```

size() == 1



# How to define states?

## III. Based on the way the object is used

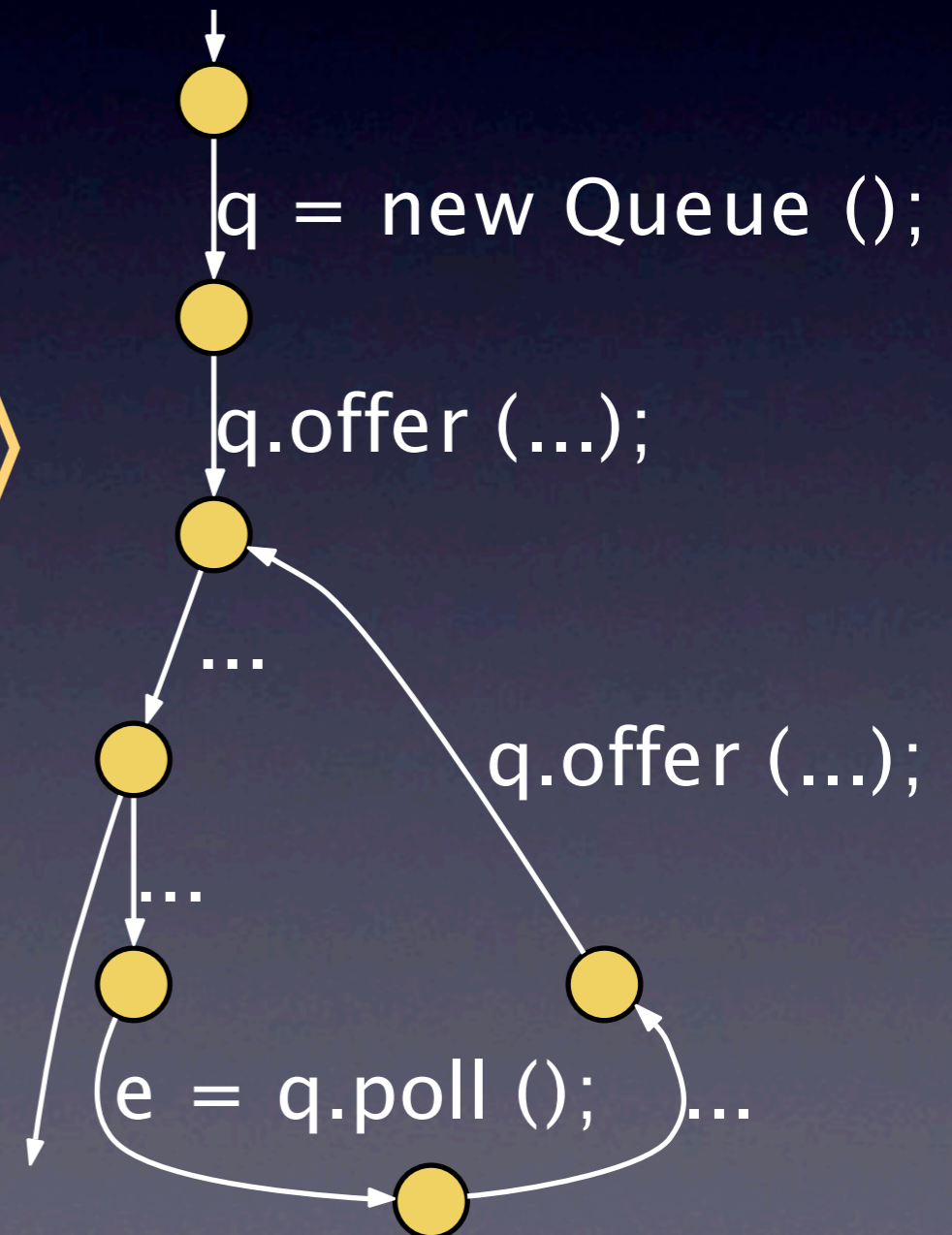
```
q = new Queue ();  
q.offer (...);  
while (...) {  
    ...  
    e = q.poll ();  
    ...  
    q.offer (...);  
}
```

# How to define states?

## III. Based on the way the object is used

```
q = new Queue ();  
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while (...) {  
  ...  
  e = q.poll ();  
  ...  
  q.offer (...);  
}
```

Static analysis

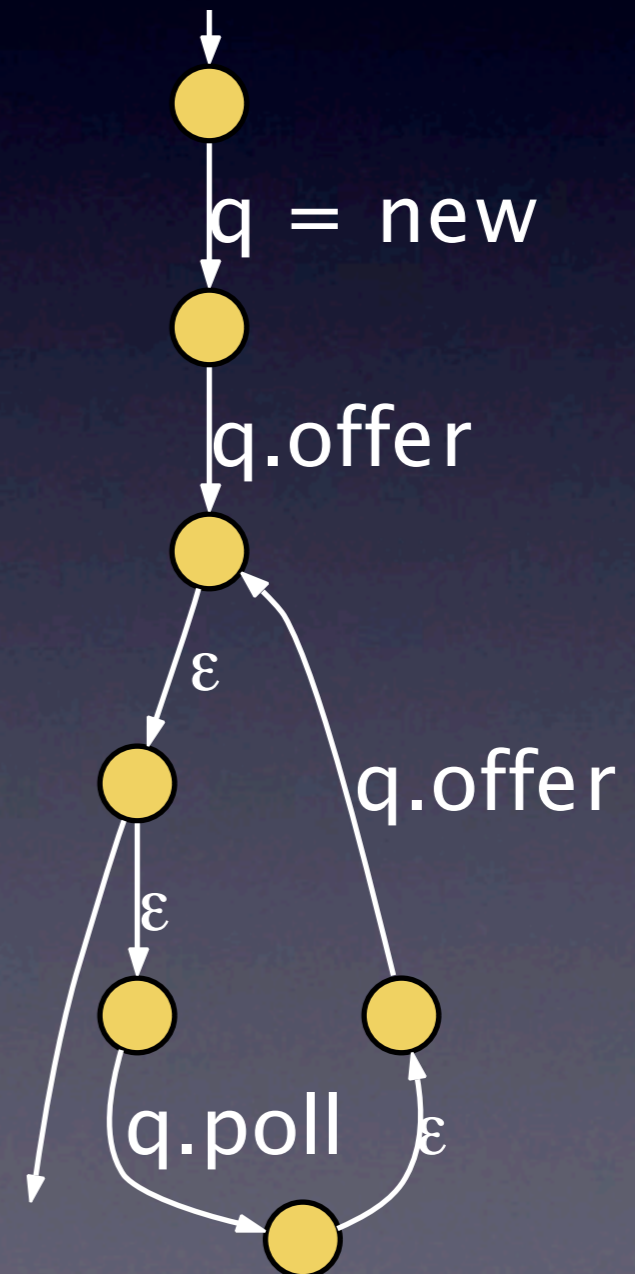


# How to define states?

## III. Based on the way the object is used

```
q = new Queue ();  
q.offer (...);  
while (...) {  
  ...  
  e = q.poll ();  
  ...  
  q.offer (...);  
}
```

Static analysis

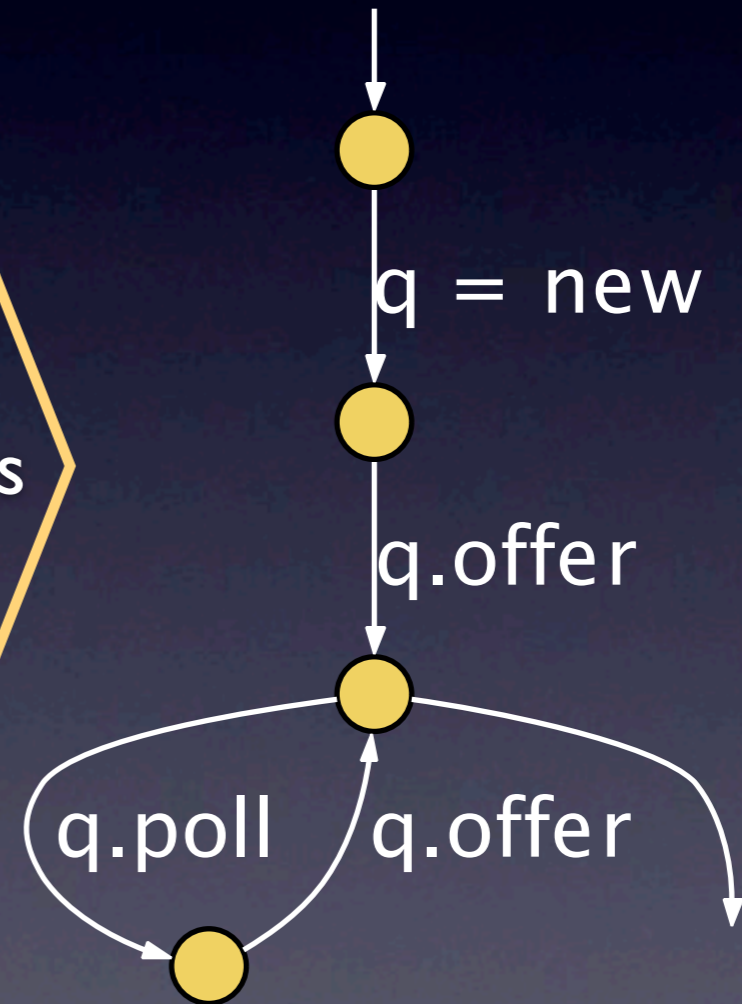


# How to define states?

## III. Based on the way the object is used

```
q = new Queue ();  
q.offer (...);  
while (...) {  
  ...  
  e = q.poll ();  
  ...  
  q.offer (...);  
}
```

Static analysis



# How to define states?

III. Based on the way the object is used

```
q = new Queue ();
```

```
q.offer (...);
```

```
while (...)
```

```
...
```

```
e
```

```
...
```

```
q.offer (...);
```

```
}
```

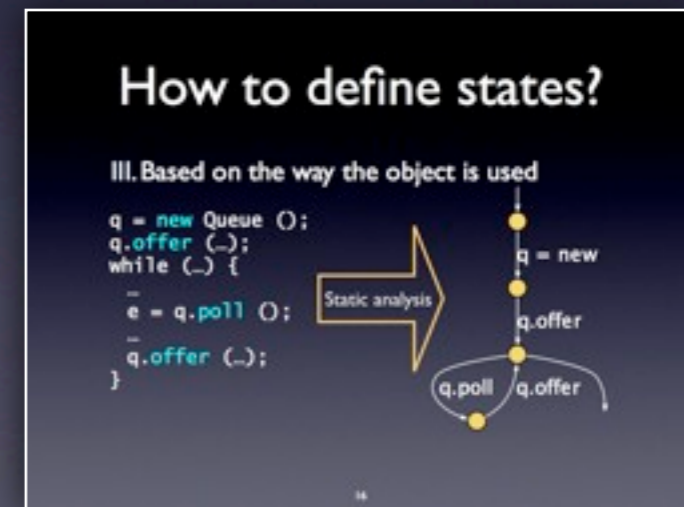
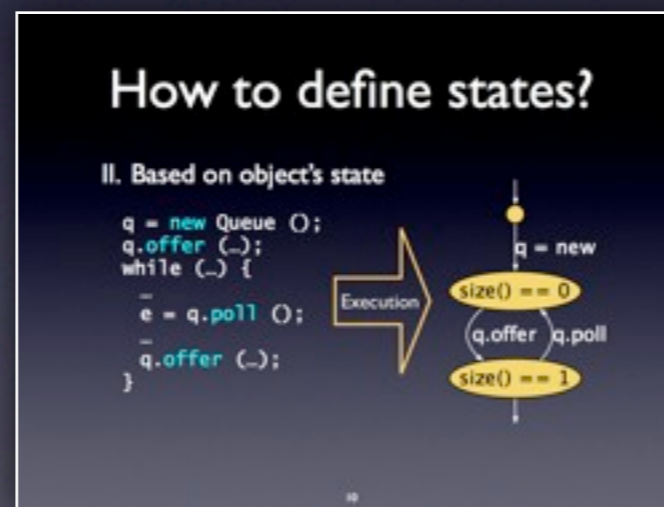
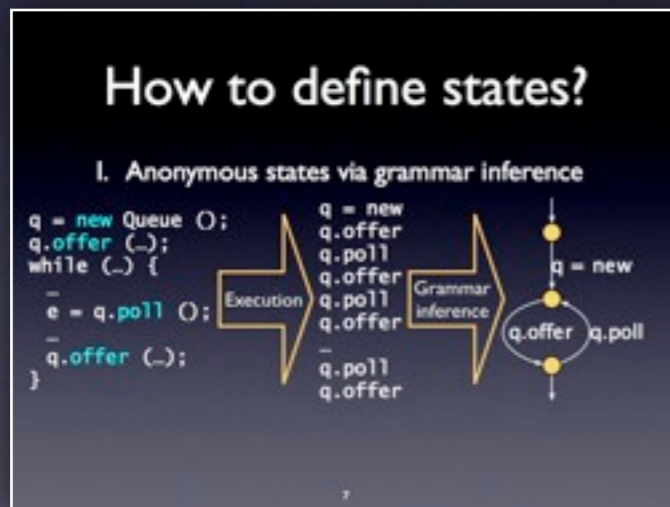
- ✓ User-centered view of the object
- ✗ May be too specific

```
q.poll
```

```
q.offer
```

# How to define states?

- I. Anonymous states via grammar inference
- II. Based on object's state
- III. Based on the way the object is used



# How to define states?

I. Anonymous states via grammar inference

II. Based on object's state

III. Based on the way the object is used

**How to define states?**

I. Anonymous states via grammar inference

```
q = new Queue ();  
q.offer (-);  
while (-) {  
  e = q.poll ();  
  q.offer (-);  
}
```

Execution

```
q = new  
q.offer  
q.poll  
q.offer  
q.poll  
q.offer  
q.offer  
q.poll  
q.offer
```

Grammar inference

```
q = new  
q.offer q.poll
```

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**How to define states?**

II. Based on object's state

```
q = new Queue ();  
q.offer (-);  
while (-) {  
  e = q.poll ();  
  q.offer (-);  
}
```

Execution

```
q = new  
size() == 0  
q.offer q.poll  
size() == 1
```

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**How to define states?**

III. Based on the way the object is used

```
q = new Queue ();  
q.offer (-);  
while (-) {  
  e = q.poll ();  
  q.offer (-);  
}
```

Static analysis

```
q = new  
q.offer  
q.poll q.offer
```

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# External method calls

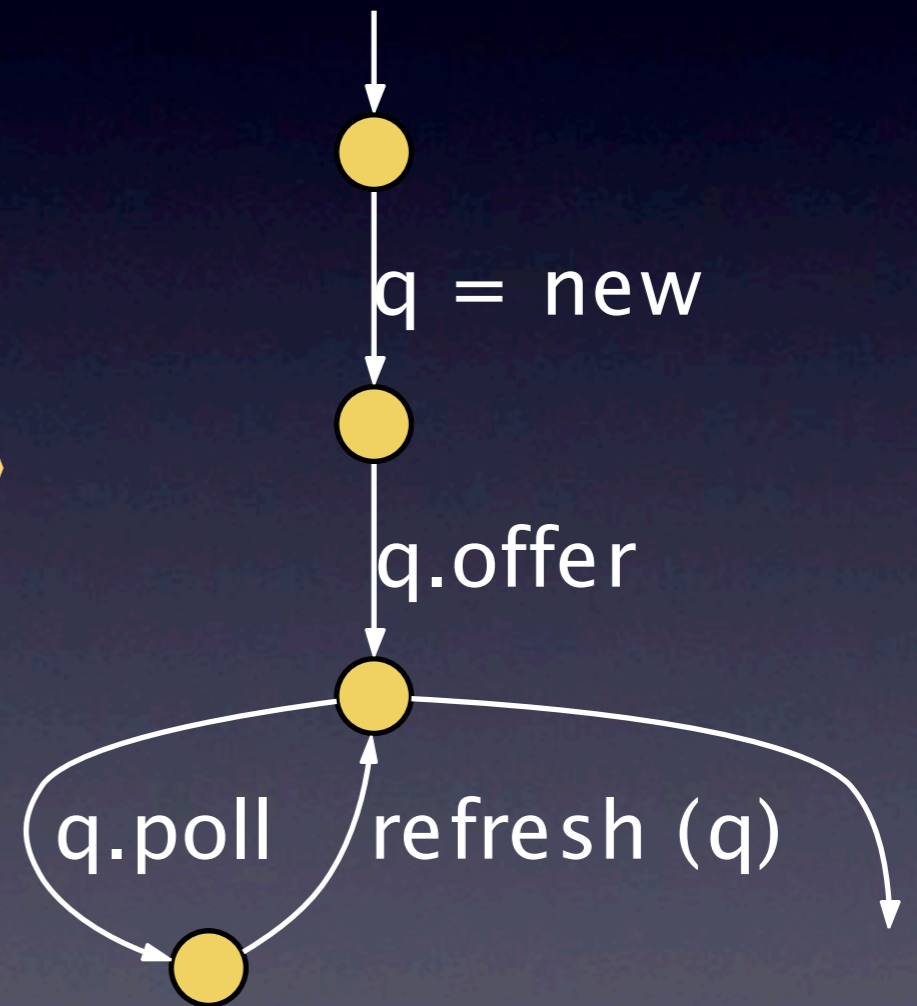
```
q = new Queue ();  
q.offer (...);  
while (...) {  
    ...  
    e = q.poll ();  
    ...  
    refresh (q);  
}
```



# External method calls

```
q = new Queue ();  
q.offer (...);  
while (...) {  
  ...  
  e = q.poll ();  
  ...  
  refresh (q);  
}
```

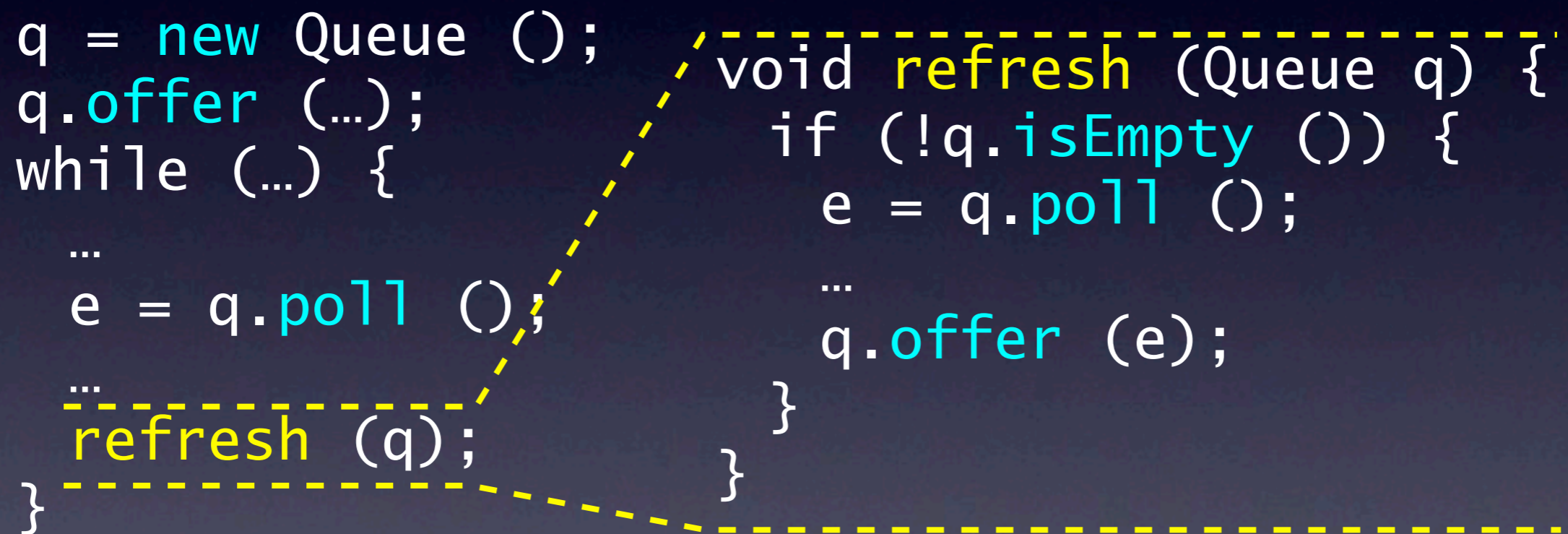
Static analysis



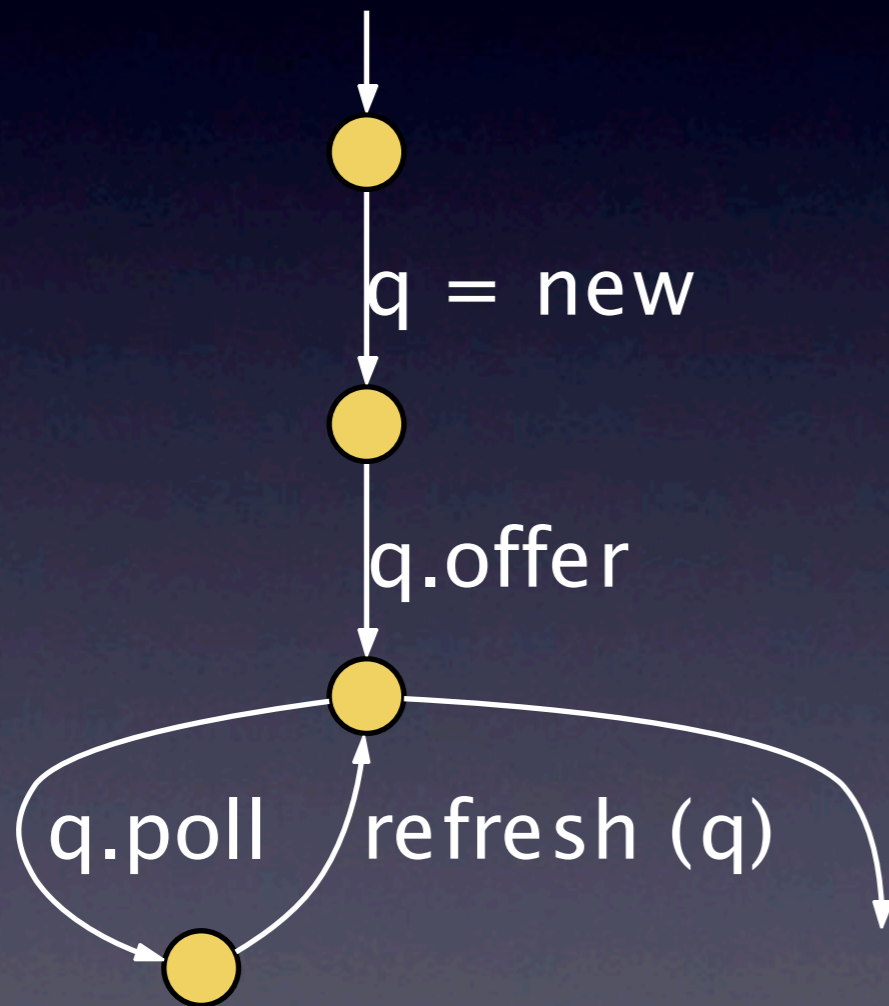
# Inlining models

```
q = new Queue ();  
q.offer (...);  
while (...) {  
    ...  
    e = q.poll ();  
    ...  
    refresh (q);  
}
```

```
void refresh (Queue q) {  
    if (!q.isEmpty ()) {  
        e = q.poll ();  
        ...  
        q.offer (e);  
    }  
}
```

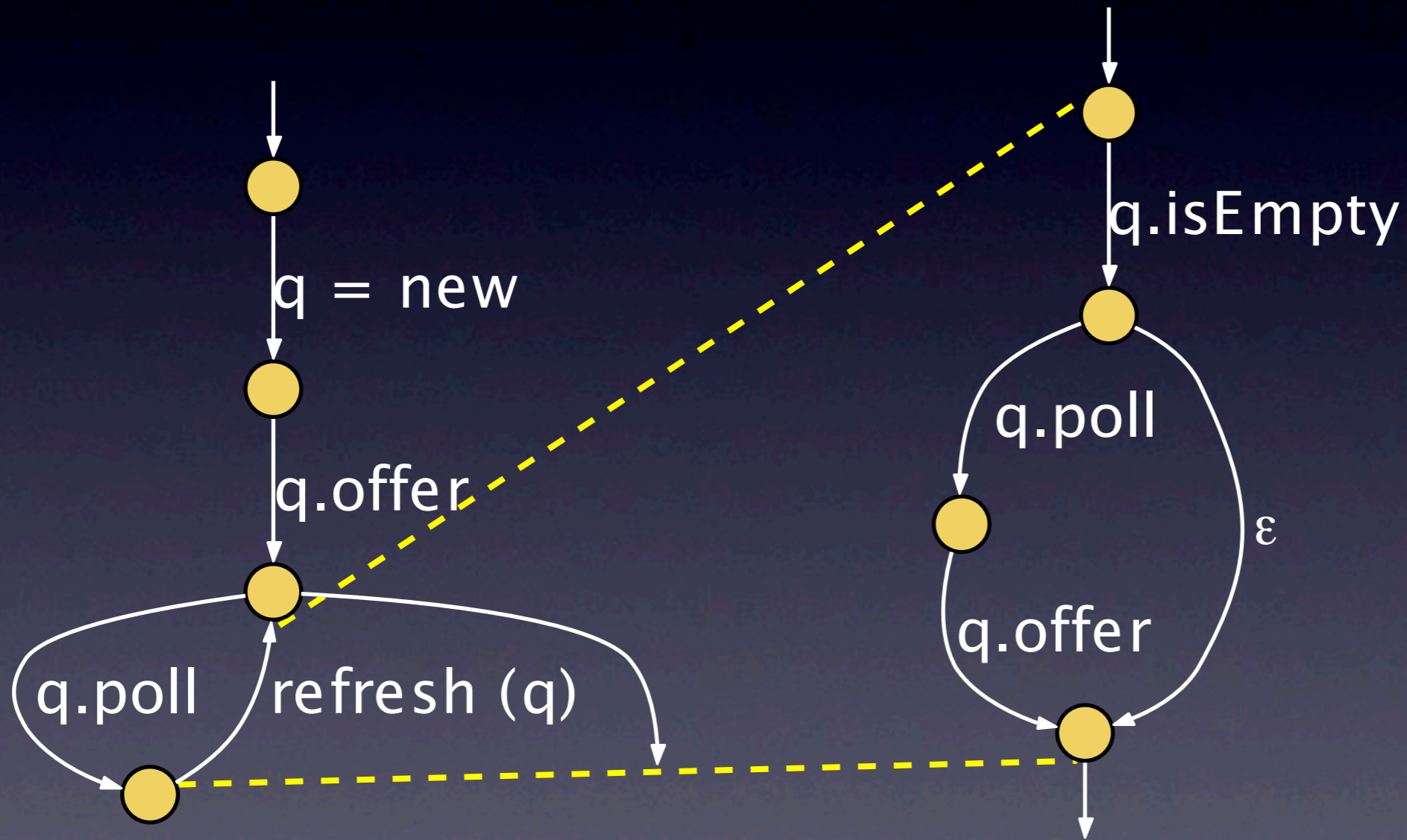
A dashed yellow line connects the 'refresh (q);' call in the first code block to the 'refresh' method definition in the second code block. The line starts at the 'refresh' call, goes up and right to the start of the 'refresh' method definition, then goes down and right to the end of the 'refresh' method definition, and finally goes down and left to the closing brace of the 'while' loop in the first code block.

# Inlining models

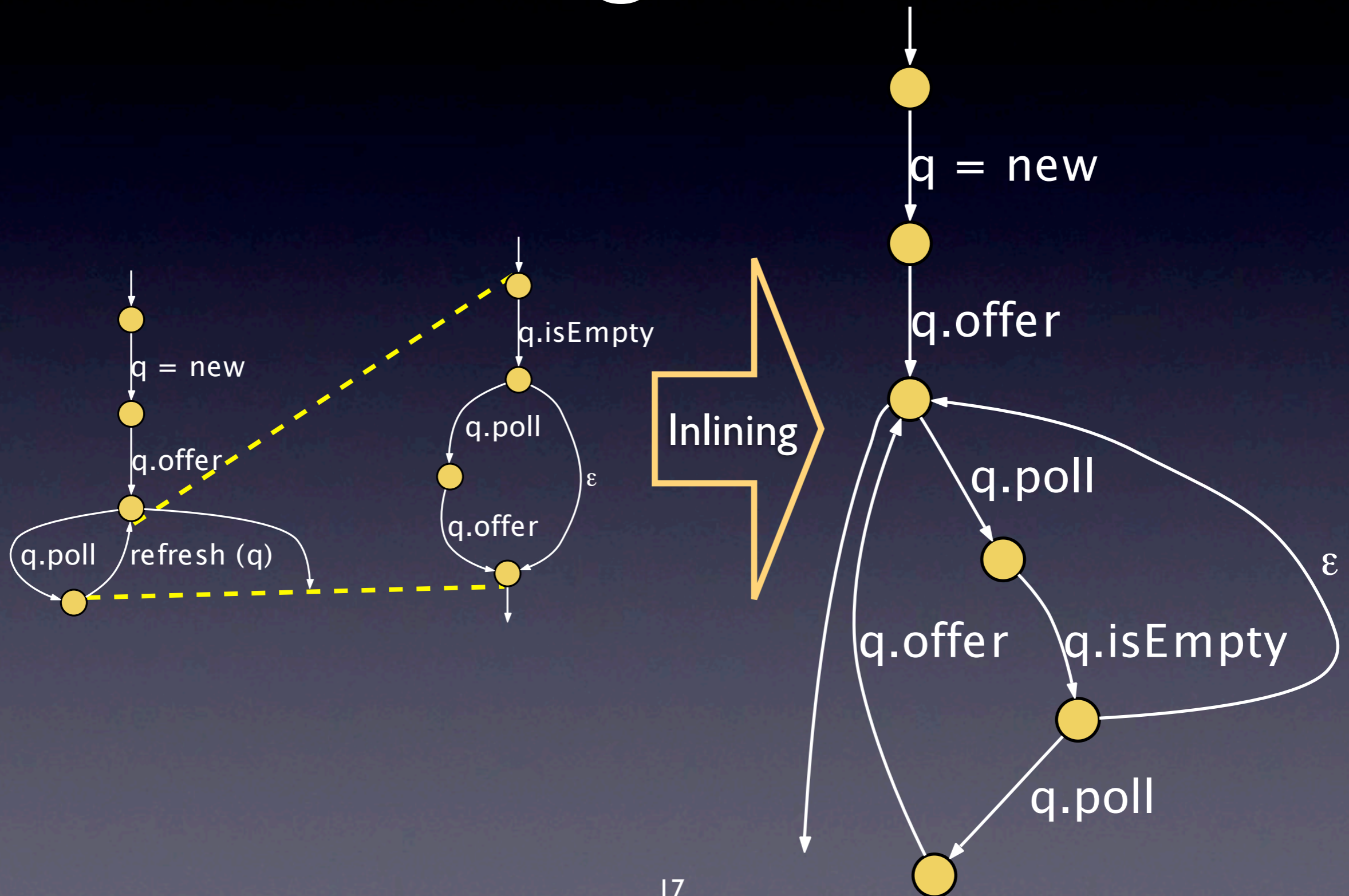


```
void refresh (Queue q) {  
    if (!q.isEmpty ()) {  
        e = q.poll ();  
        ...  
        q.offer (e);  
    }  
}
```

# Inlining models



# Inlining models



# Subject: AspectJ

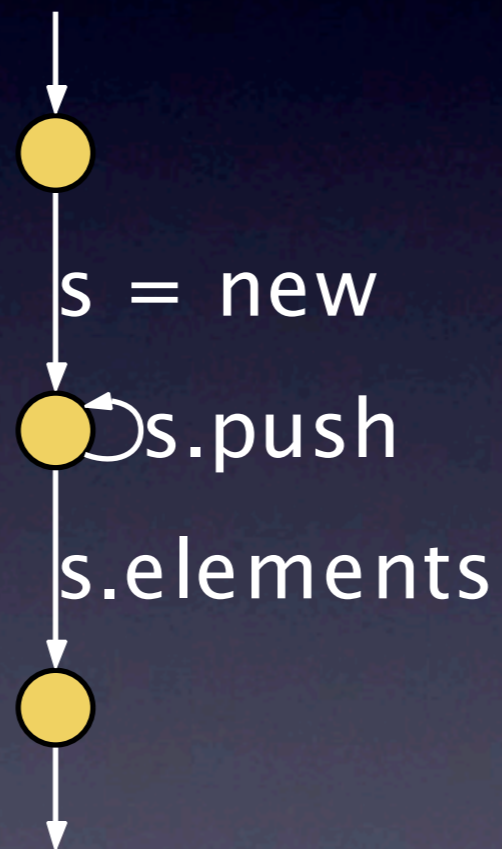
jar file	Size (kB)	Classes	Methods
aspectjlib.jar	8	3	21
aspectjrt.jar	110	68	496
aspectjweaver.jar	1800	956	9999
aspectjtools.jar	8100	2980	36372

# Time & Models

jar file	Classes	Models	Time
aspectjlib.jar	3	116	0:01
aspectjrt.jar	68	2865	0:04
aspectjweaver.jar	956	74236	1:23
aspectjtools.jar	2980	243804	7:33

# Stack s

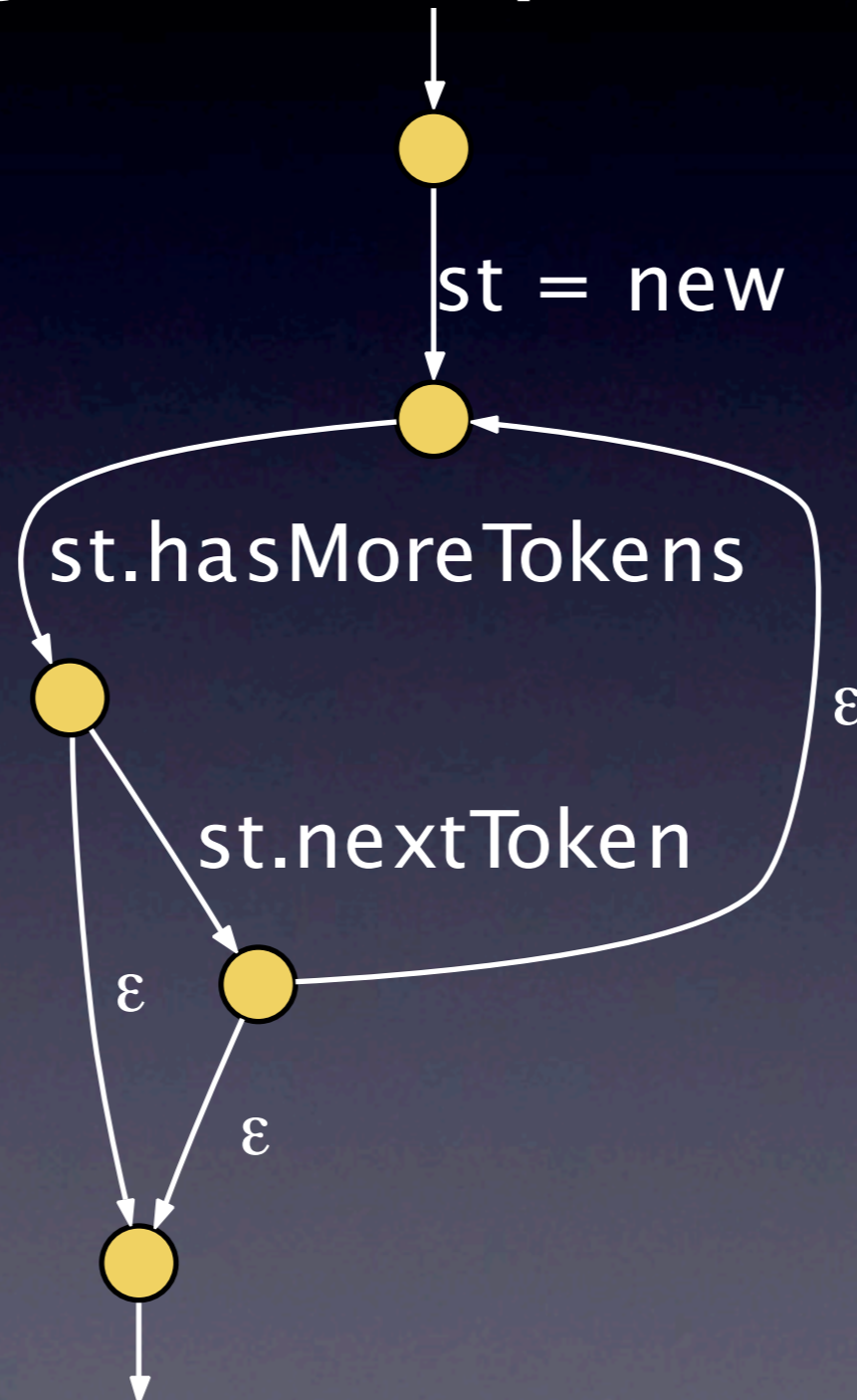
in ThreadStackImplImpl.getThreadStack()





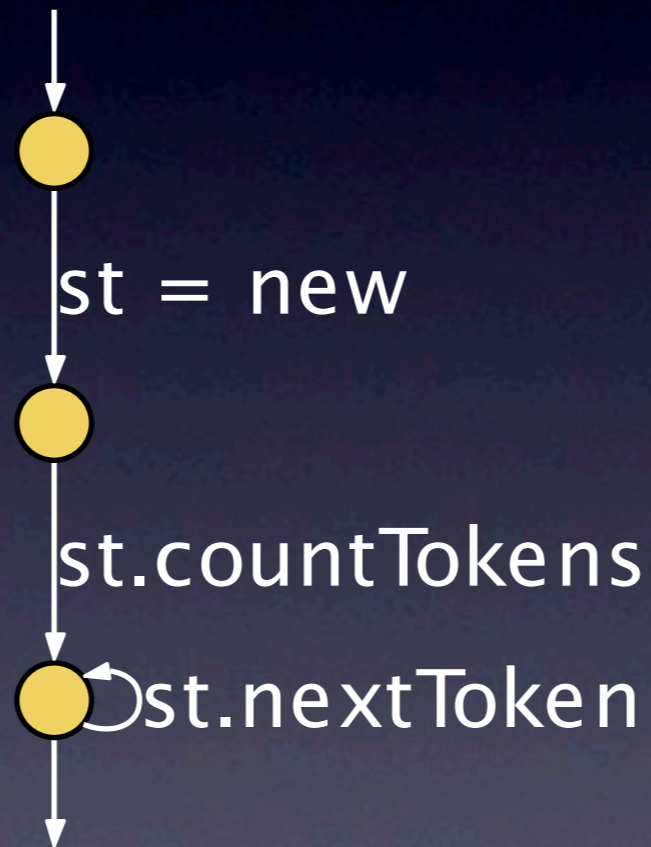
# StringTokenizer st

in AdviceSignatureImpl.toAdviceName()



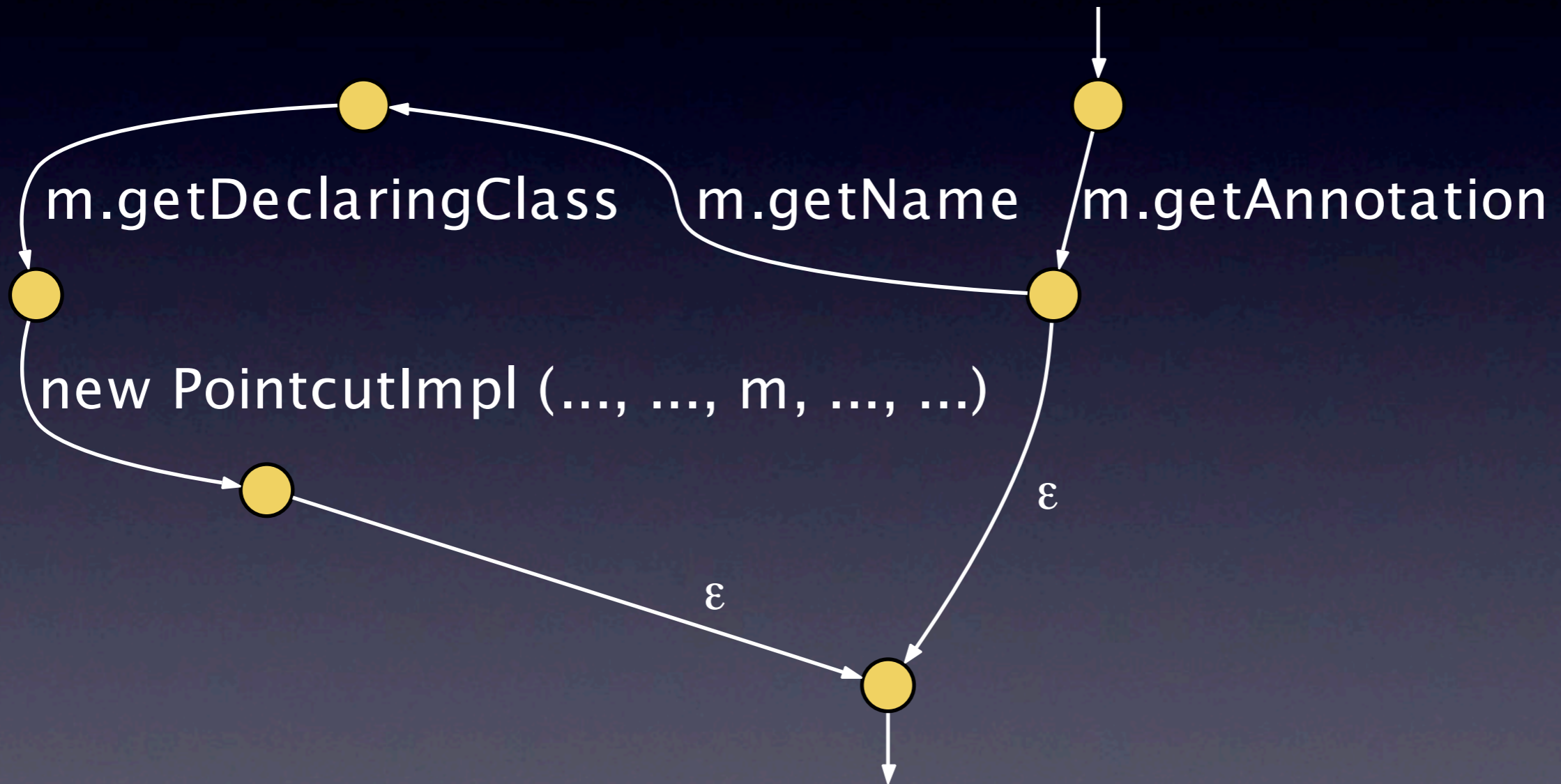
# StringTokenizer st

in `Factory.makeConstructorSig()`



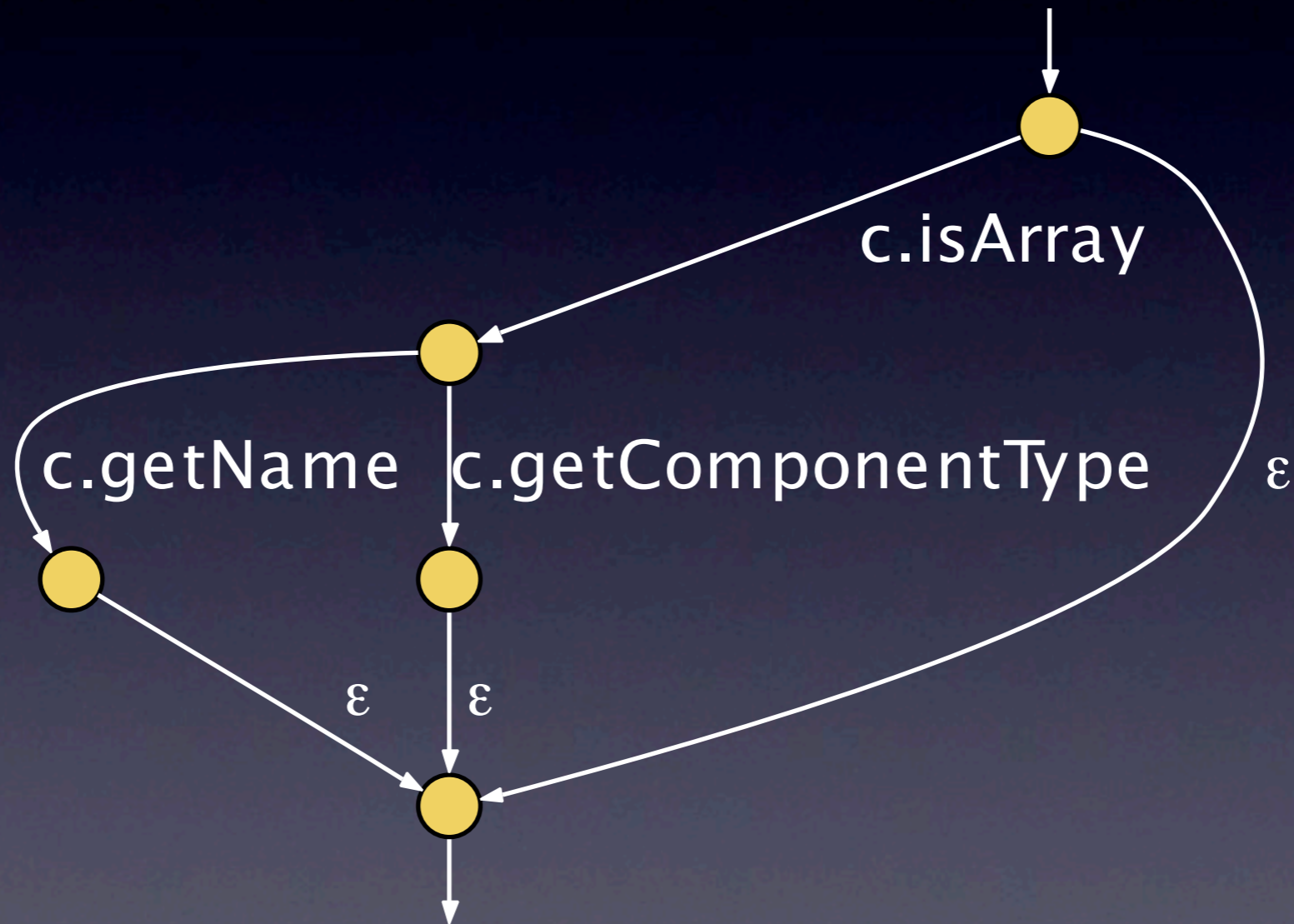
# Method m

in `AjTypeImpl.asPointcut()`



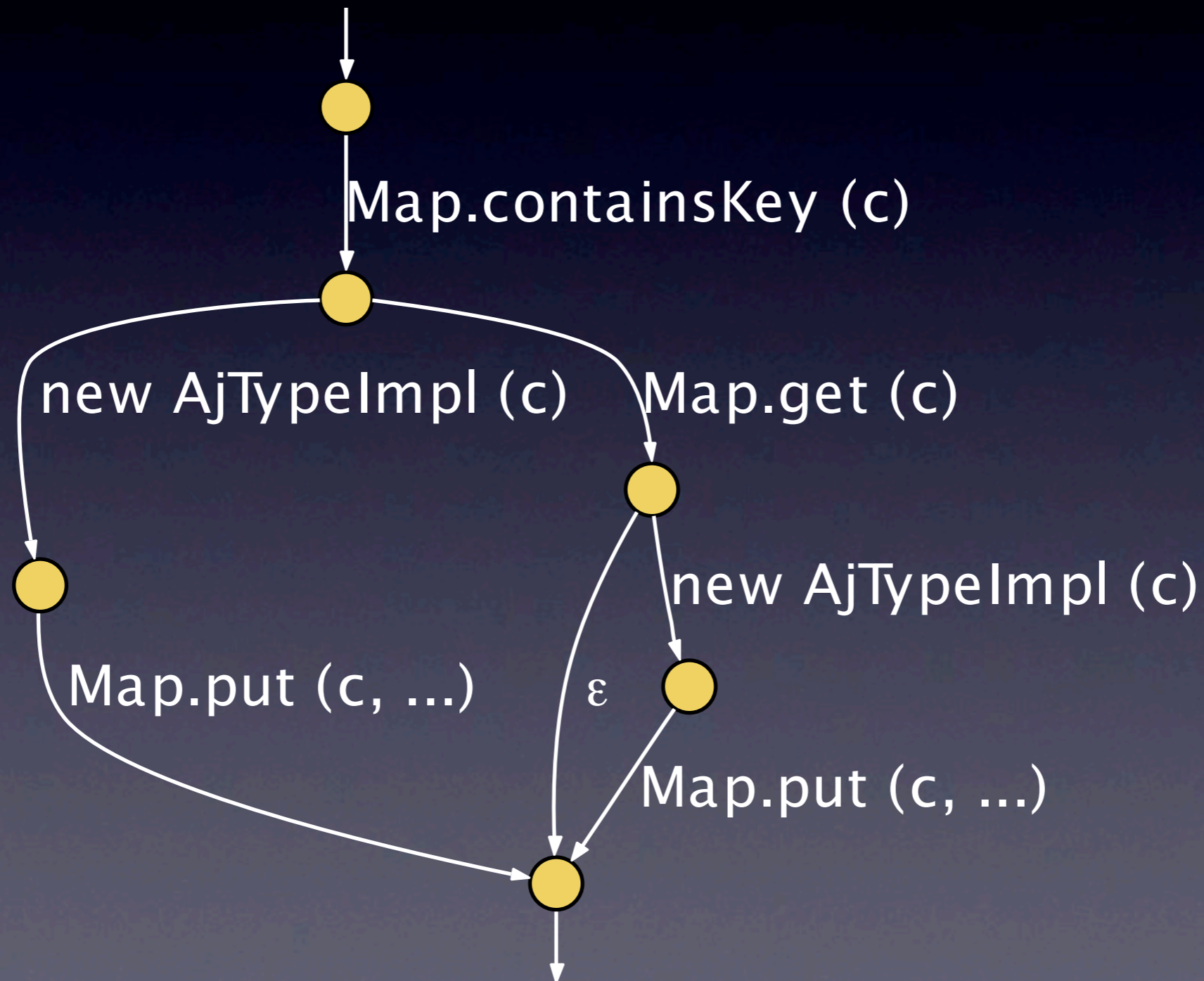
# Class c

in `SignatureImpl.shortTypeName()`

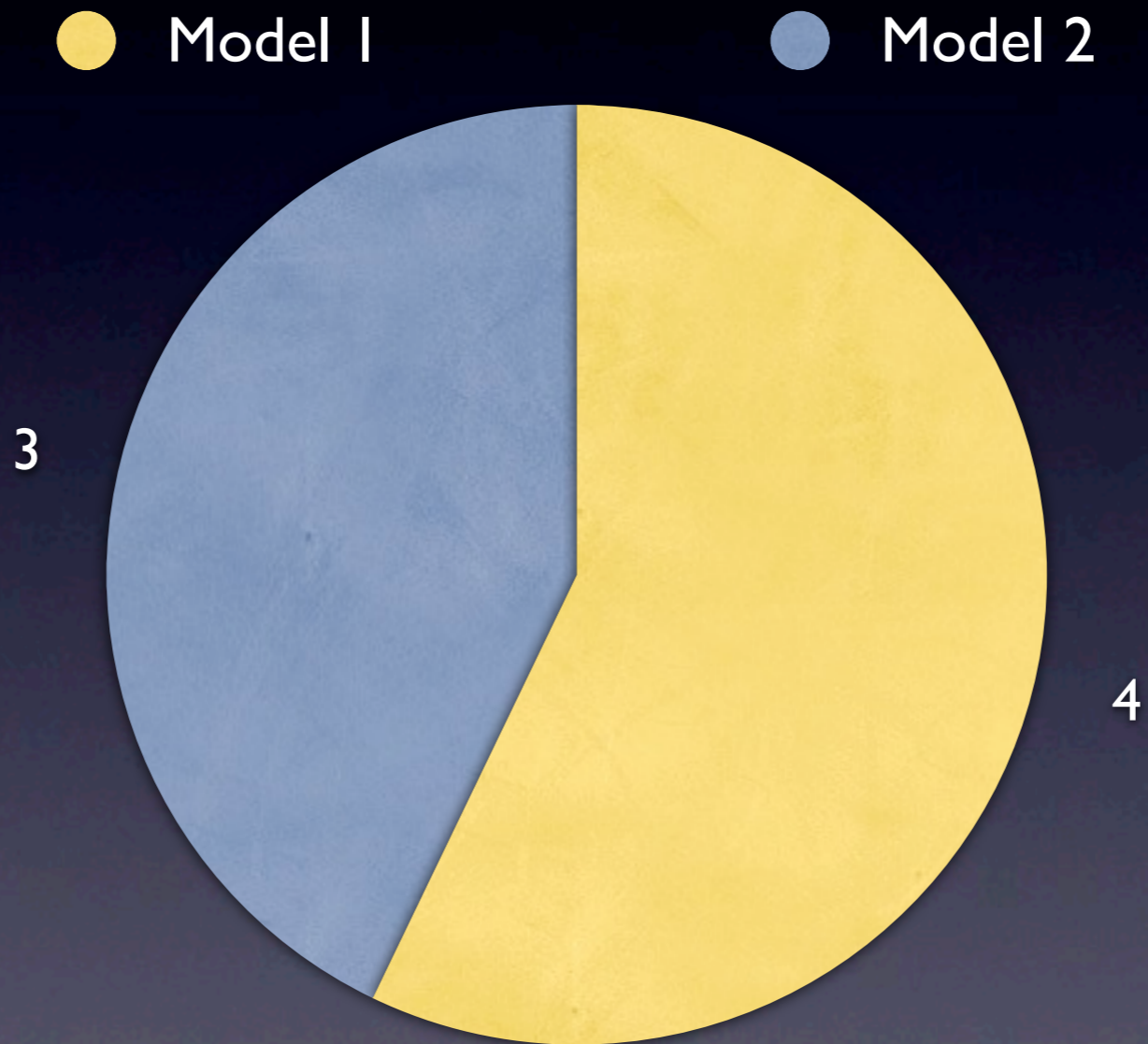


# Class c

in AjTypeSystem.getAjType()



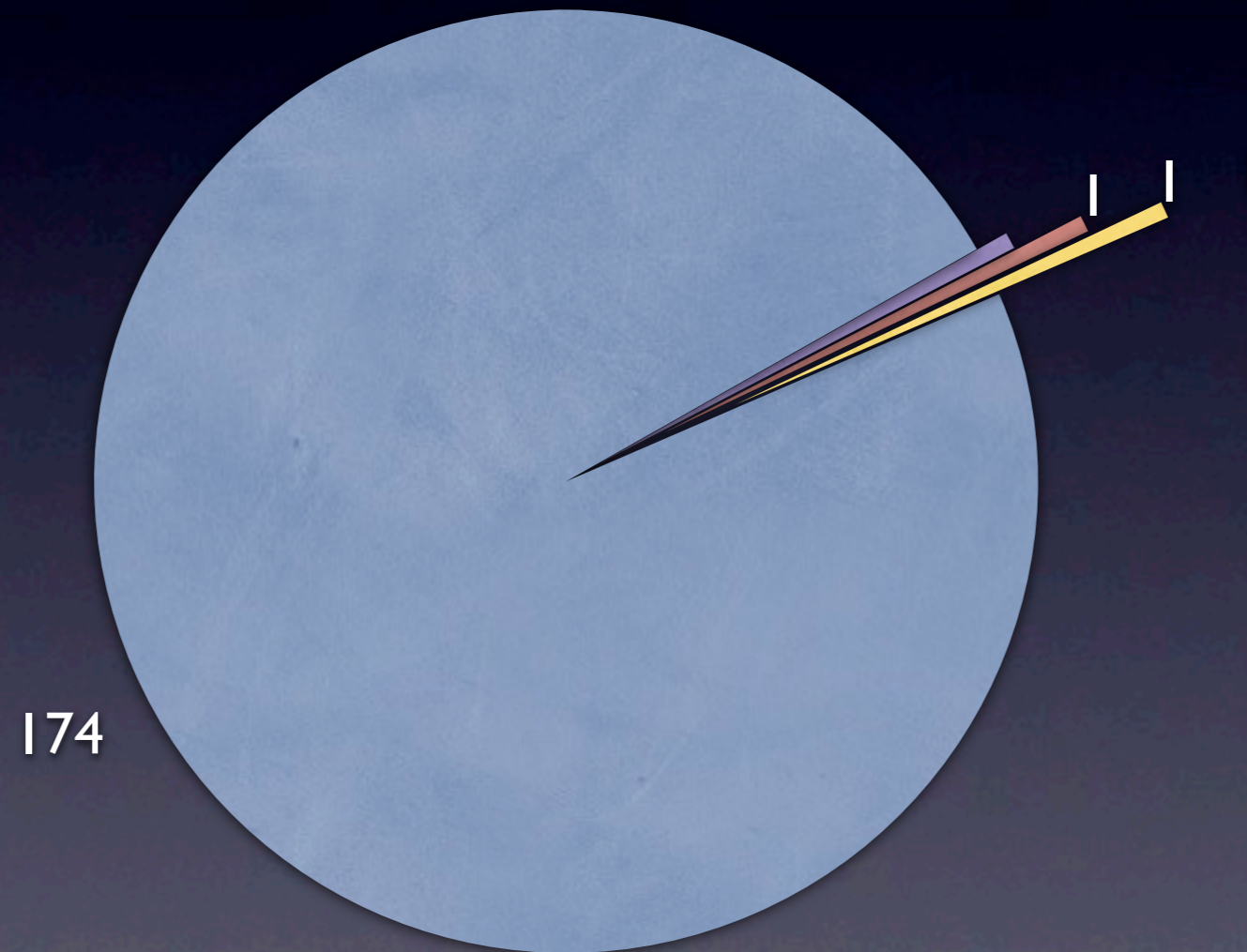
# Infrequent models (I)



Occurrences of models: SystemColor

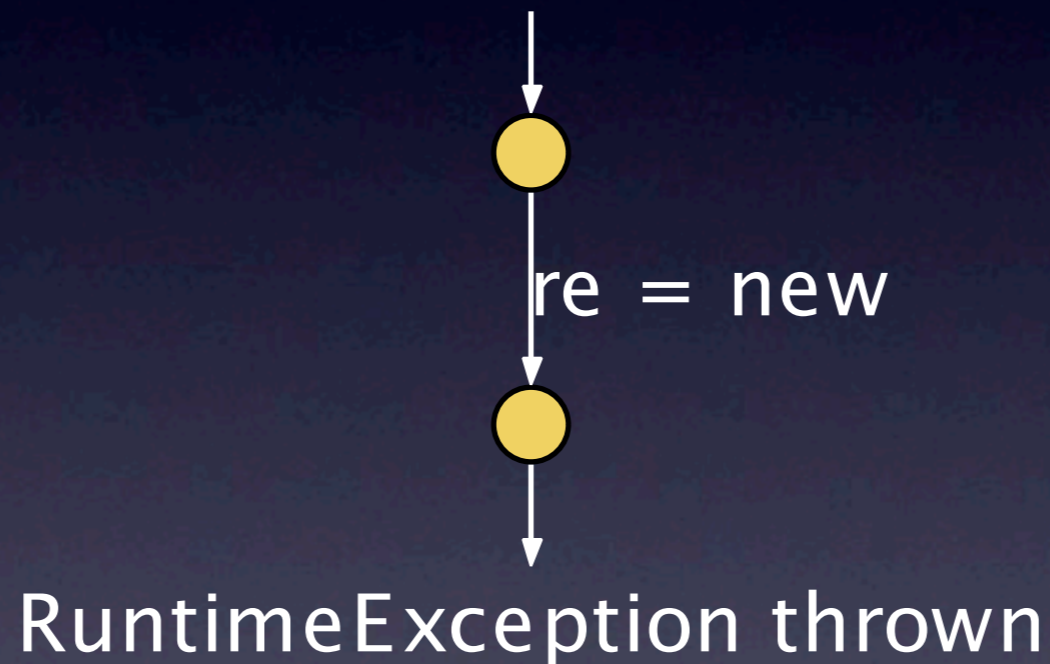
# Infrequent models (2)

● Model 1   ● Model 2   ● Model 3   ● Model 4



Occurrences of models: RuntimeException

# Infrequent models (3)



The most frequently occurring RuntimeException model



# Infrequent models (3)



RuntimeException thrown



re = new

Trace.exit (... , re)

RuntimeException thrown



re = new

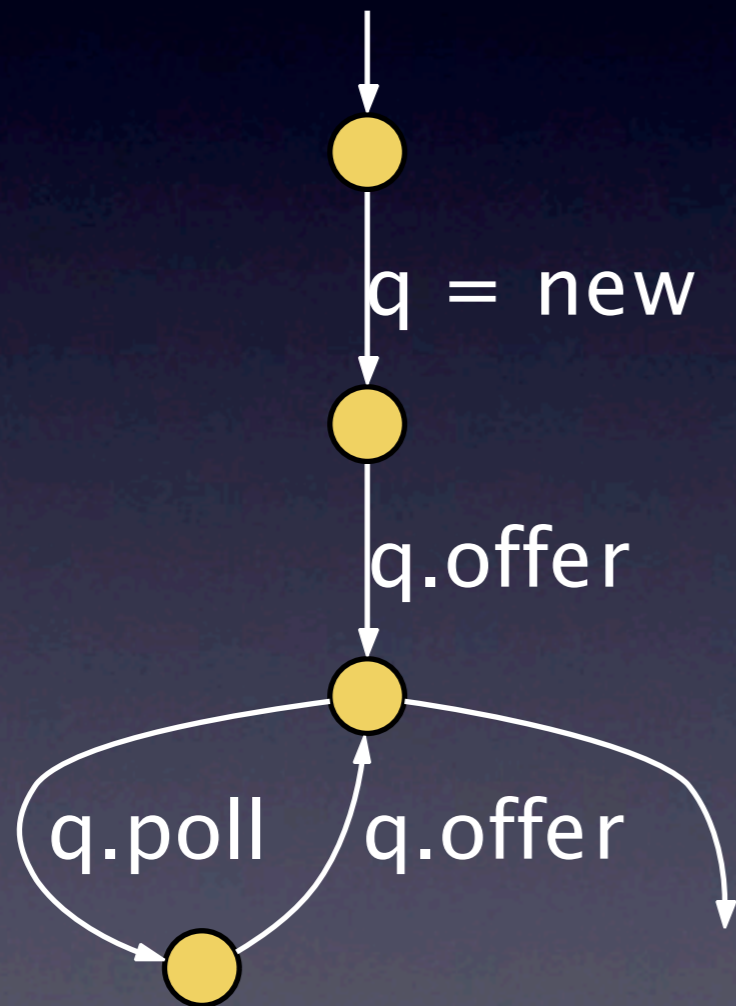
List.add (re)

Anomalous RuntimeException models

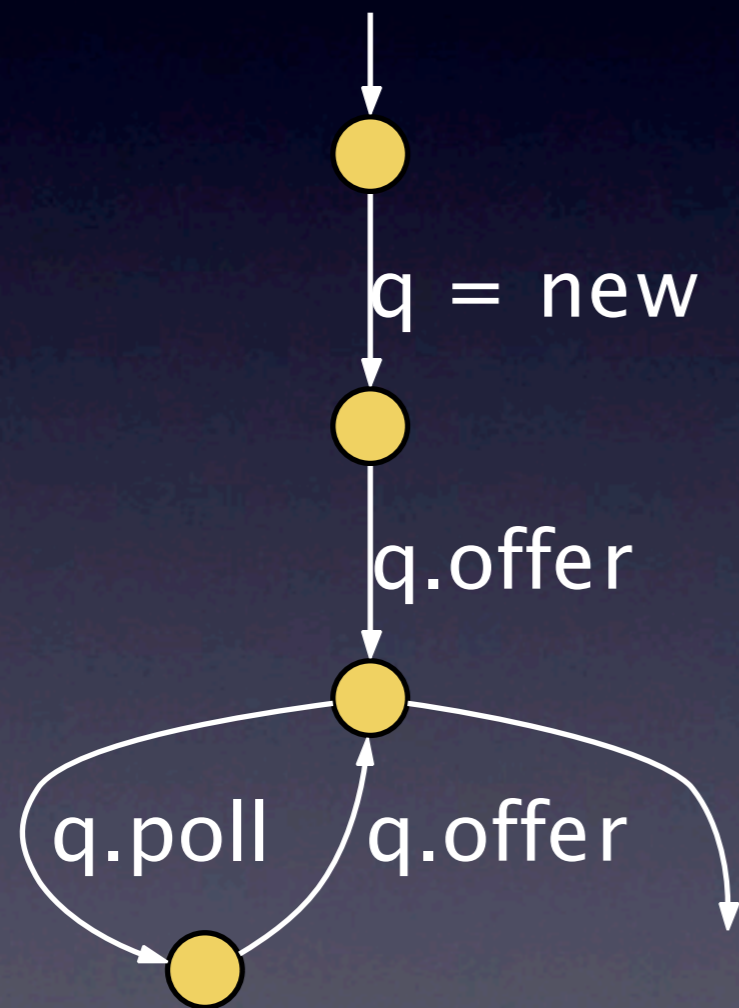
# Infrequent models statistics

jar file	Total	Anomalies		Time
	Classes	Classes	Models	
aspectjlib.jar	3	0	0	0:02
aspectjrt.jar	68	0	0	0:05
aspectjweaver.jar	956	8	75	1:16
aspectjtools.jar	2980	20	249	9:06

# Subsequences



# Subsequences



Subsequences  
extraction

(new, offer)  
(new, poll)  
(offer, offer)  
(offer, poll)  
(poll, offer)  
(poll, poll)

# Frequent subsequences

Method	Ids of subsequences
Dump.println	28, 45, 46, 47, 48, 4386
ClassPathManager.<init>	45, 46, 47, 48
DeclareParents.verify...	4, 48, 10537
BcelObjectType.get...	45, 48, 12028

# Frequent subsequences

Method	Ids of subsequences
Dump.println	28, 45, 46, 47, 48, 4386
ClassPathManager.<init>	45, 46, 47, 48
DeclareParents.verify...	4, 48, 10537
BcelObjectType.get...	45, 48, 12028

Subsequence 48  
forms an itemset with support 4

# Frequent subsequences

Method	Ids of subsequences
Dump.println	28, 45, 46, 47, 48, 4386
ClassPathManager.<init>	45, 46, 47, 48
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Dump.println	28, 45, 46, 47, 48, 4386
ClassPathManager.<init>	45, 46, 47, 48
DeclareParents.verify...	4, 48, 10537
BcelObjectType.get...	45, 48, 12028

Subsequences 45 and 48  
form an itemset with support 3



# Missing subsequences

Method	Ids of subsequences
Dump.println	28, 45, 46, 47, 48, 4386
ClassPathManager.<init>	45, 46, 47, 48
DeclareParents.verify...	4, 48, 10537
BcelObjectType.get...	45, 48, 12028

# Missing subsequences

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Missing subsequences point to anomalies

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DeclareParents.verify...	4, 48, 10537
BcelObjectType.get...	45, 48, 12028

Subsequence 45: (hasNext, hasNext)

Subsequence 48: (hasNext, next)

Missing subsequences point to anomalies

# The anomalous method

```
/**
 * This method looks through the type hierarchy for some target type - it is attempting to
 * find an existing parameterization that clashes with the new parent that the user
 * wants to apply to the type. If it finds an existing parameterization that matches the
 * new one, it silently completes, if it finds one that clashes (e.g. a type already has
 * A<String> when the user wants to add A<Number>) then it will produce an error.
 *
 * It uses recursion and exits recursion on hitting 'j1Object'
 *
 * Related bugzilla entries: pr110788
 */
private boolean verifyNoInheritedAlternateParameterization(ResolvedType typeToVerify, ResolvedType newParent, World world) {

    if (typeToVerify.equals(ResolvedType.OBJECT)) return true;

    ResolvedType newParentGenericType = newParent.getGenericType();
    Iterator iter = typeToVerify.getDirectSupertypes();
    while (iter.hasNext()) {
        ResolvedType supertype = (ResolvedType)iter.next();
        if ( ((supertype.isRawType() && newParent.isParameterizedType()) ||
            (supertype.isParameterizedType() && newParent.isRawType())) && newParentGenericType.equals(supertype.getGenericType()) ) {
            // new parent is a parameterized type, but this is a raw type
            world.getMessageHandler().handleMessage(new Message(
                WeaverMessages.format(WeaverMessages.CANT_DECP_MULTIPLE_PARAMETERIZATIONS, newParent.getName(), typeToVerify.getName(), supertype.getName()),
                getSourceLocation(), true, new ISourceLocation[]{typeToVerify.getSourceLocation()}));
            return false;
        }
        if (supertype.isParameterizedType()) {
            ResolvedType genericType = supertype.getGenericType();

            // If the generic types are compatible but the parameterizations aren't then we have a problem
            if (genericType.isAssignableFrom(newParentGenericType) &&
                !supertype.isAssignableFrom(newParent)) {
                world.getMessageHandler().handleMessage(new Message(
                    WeaverMessages.format(WeaverMessages.CANT_DECP_MULTIPLE_PARAMETERIZATIONS, newParent.getName(), typeToVerify.getName(), supertype.getName()),
                    getSourceLocation(), true, new ISourceLocation[]{typeToVerify.getSourceLocation()}));
                return false;
            }
        }
        return verifyNoInheritedAlternateParameterization(supertype, newParent, world);
    }
    return true;
}
```

# The anomalous method

```
/**
 * This method looks through the type hierarchy for some target type - it is attempting to
 * find an existing parameterization that clashes with the new parent that the user
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            return false;
        }
        if (supertype.isParameterizedType()) {
            ResolvedType genericType = supertype.getGenericType();

            // If the generic types are compatible but the parameterizations aren't then we have a problem
            if (genericType.isAssignableFrom(newParentGenericType) &&
                !supertype.isAssignableFrom(newParent)) {
                world.getMessageHandler().handleMessage(new Message(
                    WeaverMessages.format(WeaverMessages.CANT_DECP_MULTIPLE_PARAMETERIZATIONS, newParent.getName(), typeToVerify.getName(), supertype.getName()),
                    getSourceLocation(), true, new ISourceLocation[]{typeToVerify.getSourceLocation()}));
                return false;
            }
        }
        return verifyNoInheritedAlternateParameterization(supertype, newParent, world);
    }
    return true;
}
```

This method is in fact buggy

# Another anomaly

```
...  
List values = ...;  
for (Iterator it = values.iterator();  
     it.hasNext();) {  
    ...  
    return ...;  
}  
...
```

The list holds in fact at most one element

# Frequent subsequences statistics

jar file	Classes	Rules	Flaws	Time
aspectjlib.jar	3	0	0	0:03
aspectjrt.jar	68	2	0	0:04
aspectjweaver.jar	956	38	26	1:06
aspectjtools.jar	2980	161	71	6:50

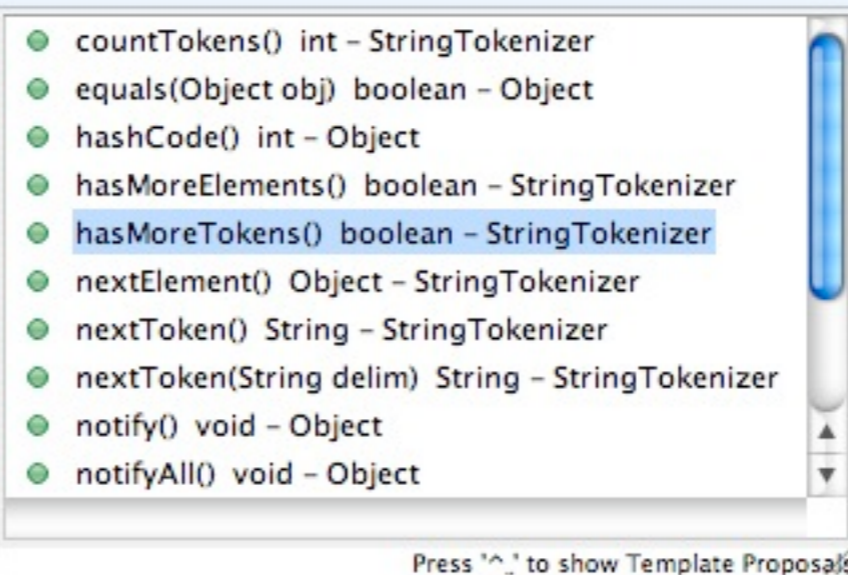
# Frequent subsequences statistics

- ✓ Fast enough to be practically useful
- ✓ Found previously unknown bug in AspectJ
- ✓ Found violations of convention in AspectJ
- ✗ Many false positives



# Suggesting method calls

```
6 public static void main (String[] args) {  
7     if (args.length == 1) {  
8         StringTokenizer st = new StringTokenizer (args[0], ".");  
9         while (st.  
10    }  
11 }  
12 }  
13 }  
14 }
```



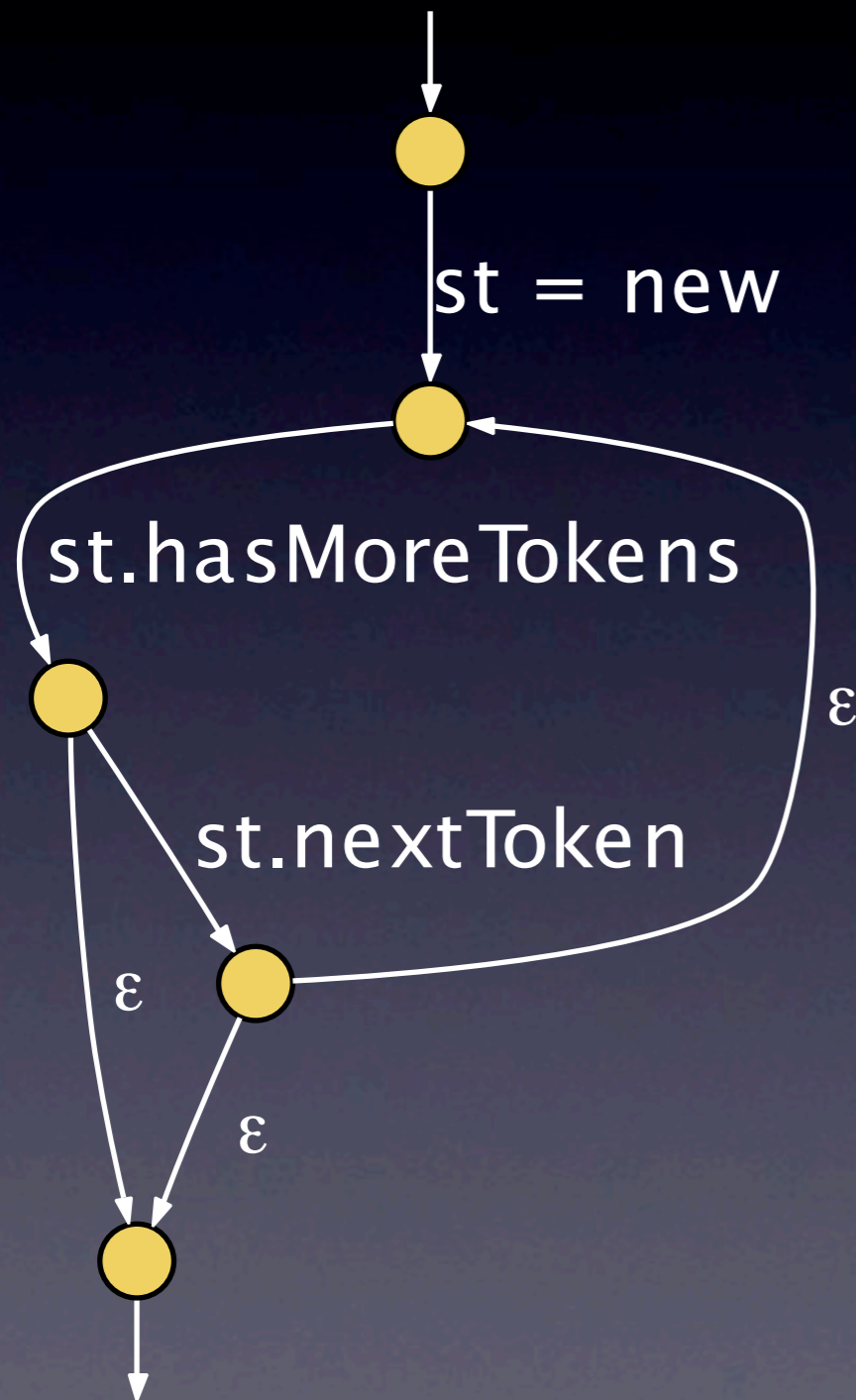
The screenshot shows a code completion popup window in Eclipse. The popup lists several methods of the StringTokenizer class, each with a green circular icon to its left. The method `hasMoreTokens()` is highlighted with a blue background. The methods listed are:

- countTokens() int - StringTokenizer
- equals(Object obj) boolean - Object
- hashCode() int - Object
- hasMoreElements() boolean - StringTokenizer
- hasMoreTokens() boolean - StringTokenizer**
- nextElement() Object - StringTokenizer
- nextToken() String - StringTokenizer
- nextToken(String delim) String - StringTokenizer
- notify() void - Object
- notifyAll() void - Object

At the bottom of the popup, there is a small text prompt: "Press '^.' to show Template Proposals".

In Eclipse

# Suggesting method calls



```
6 public static void main (String[] args) {
7     if (args.length == 1) {
8         StringTokenizer st = new StringTokenizer (args[0], ".");
9         while (st.
10    }
11 }
12 }
13 }
14 }
```

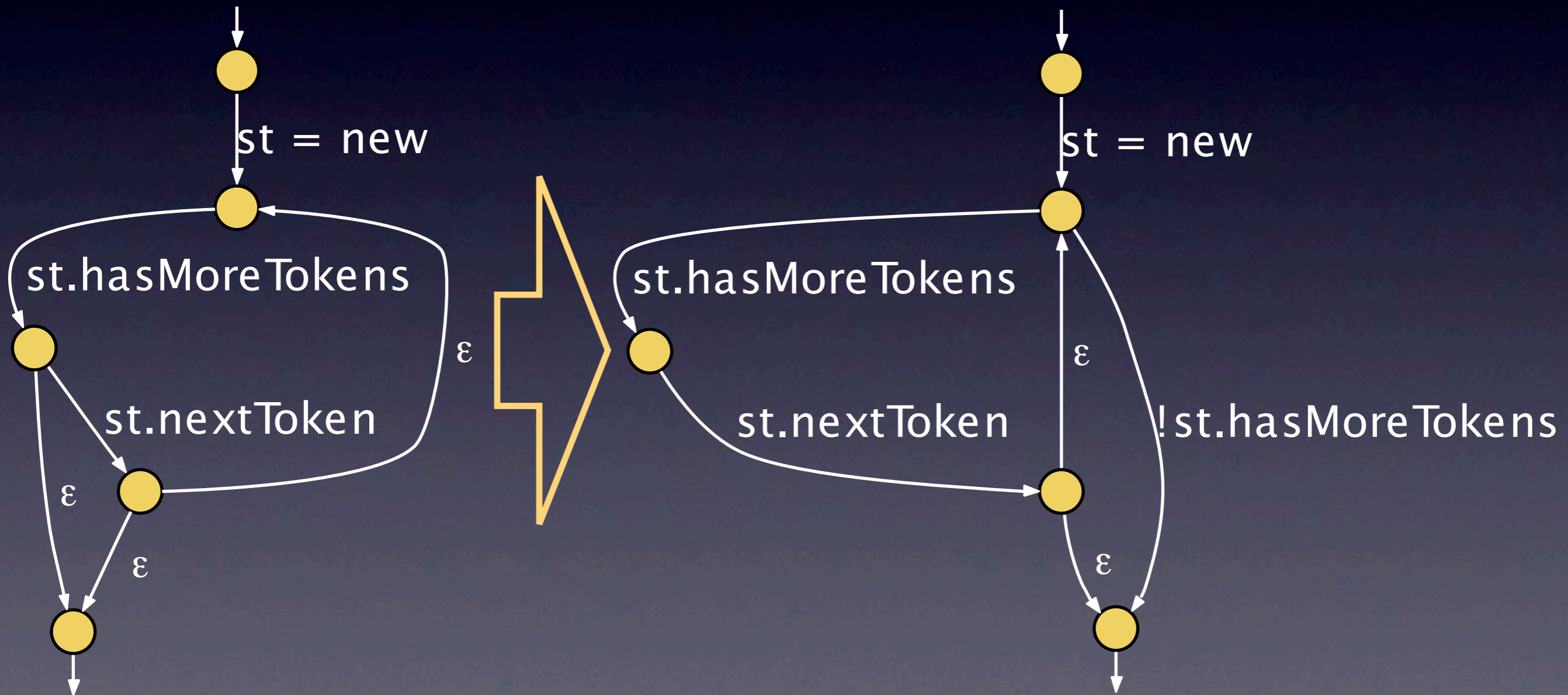
- hasMoreTokens() boolean - StringTokenizer
- countTokens() int - StringTokenizer
- equals(Object obj) boolean - Object
- hashCode() int - Object
- hasMoreElements() boolean - StringTokenizer
- nextElement() Object - StringTokenizer
- nextToken() String - StringTokenizer
- nextToken(String delim) String - StringTokenizer
- notify() void - Object
- notifyAll() void - Object

Press '^.' to show Template Proposals

Using models

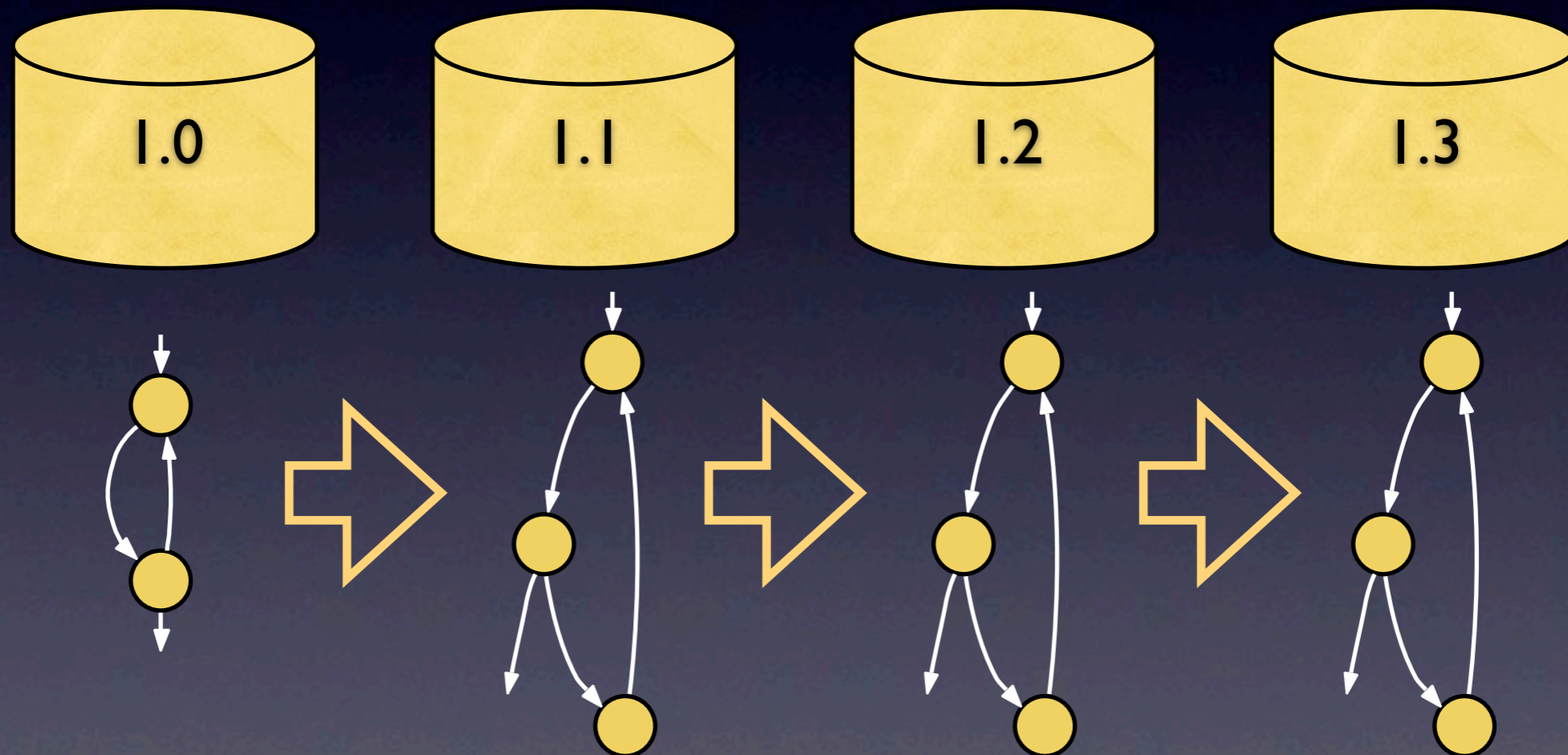
# Other ideas (I)

- Use conditions in code to enhance models



# Other ideas (2)

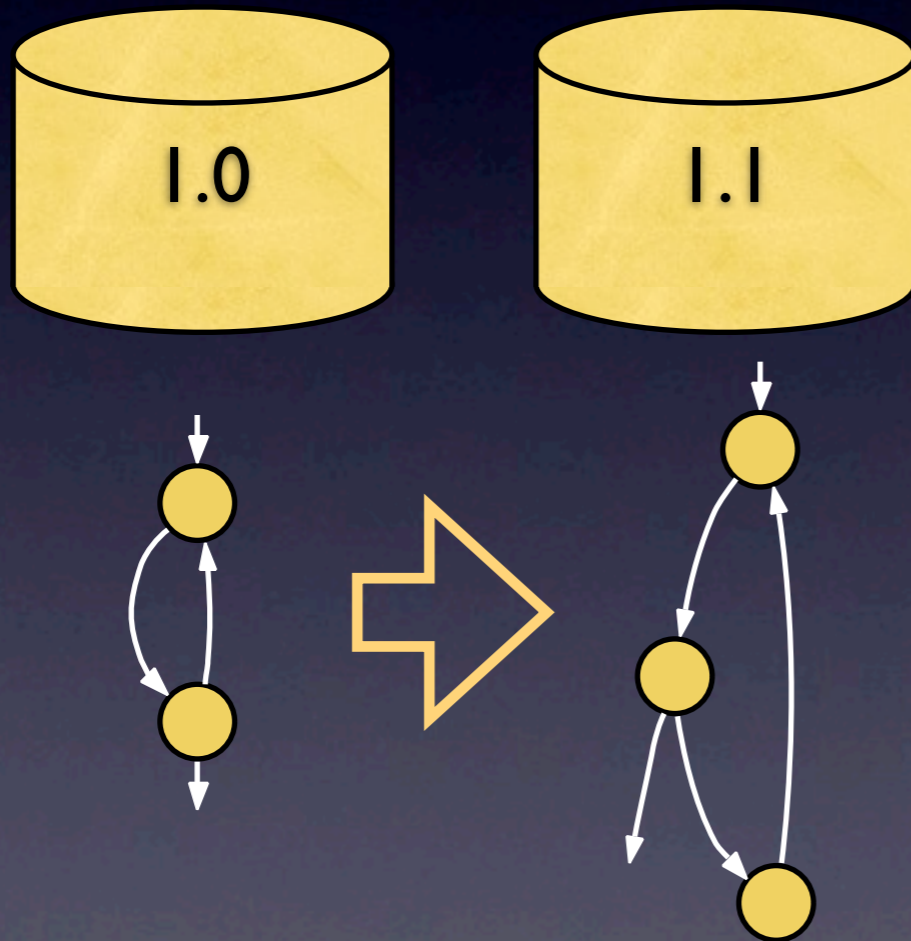
- Suggest changes based on model's evolution



Evolution of a model of class A originating from method B

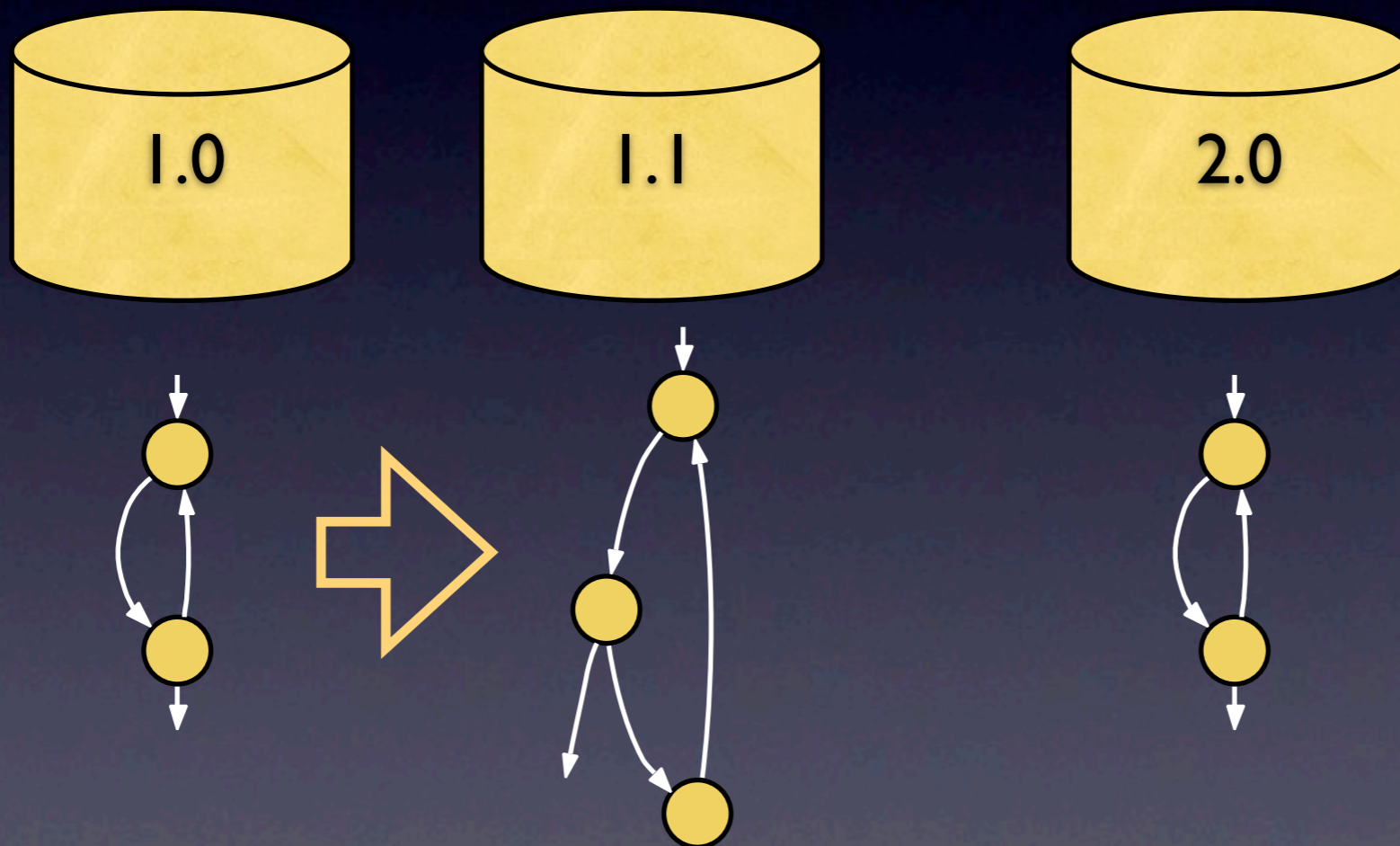
# Other ideas (2)

- Suggest changes based on model's evolution



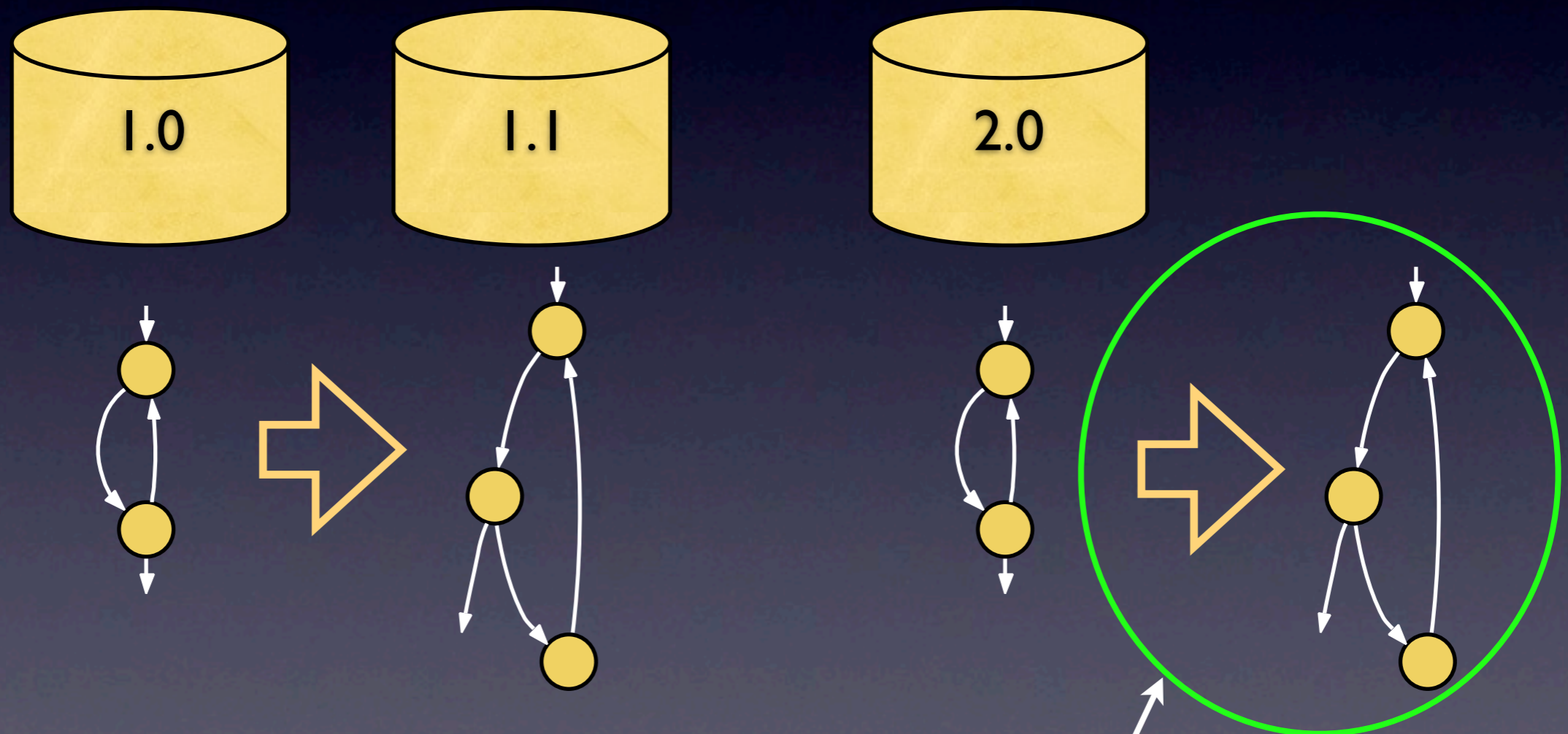
# Other ideas (2)

- Suggest changes based on model's evolution



# Other ideas (2)

- Suggest changes based on model's evolution



Suggest the change

# Conclusion

## The approach



Modeling **objects'** behavior using finite state automata

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## How to define states?

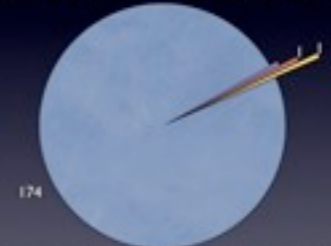
III. Based on the way the object is used



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## Infrequent models (2)

● Model 1 ● Model 2 ● Model 3 ● Model 4



Occurrences of models: RuntimeException

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## Missing subsequences

Method	Ids of subsequences
Dump.println	28, 45, 46, 47, 48, 4386
ClassPathManager.<init>	45, 46, 47, 48
DeclareParents.verify...	4, 48, 10537
BcelObjectType.get...	45, 48, 12028

Subsequence 45: (hasNext, hasNext)

Subsequence 48: (hasNext, next)

Missing subsequences point to anomalies

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## Suggesting method calls

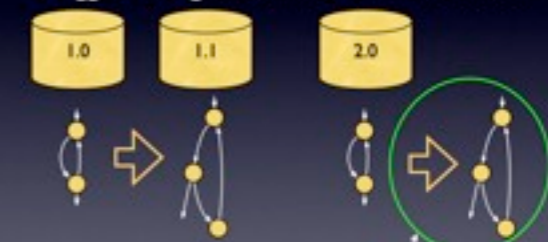


Using models

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## Other ideas (2)

- Suggest changes based on model's evolution



Suggest the change

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